


# Week 13: *Shiny Apps*

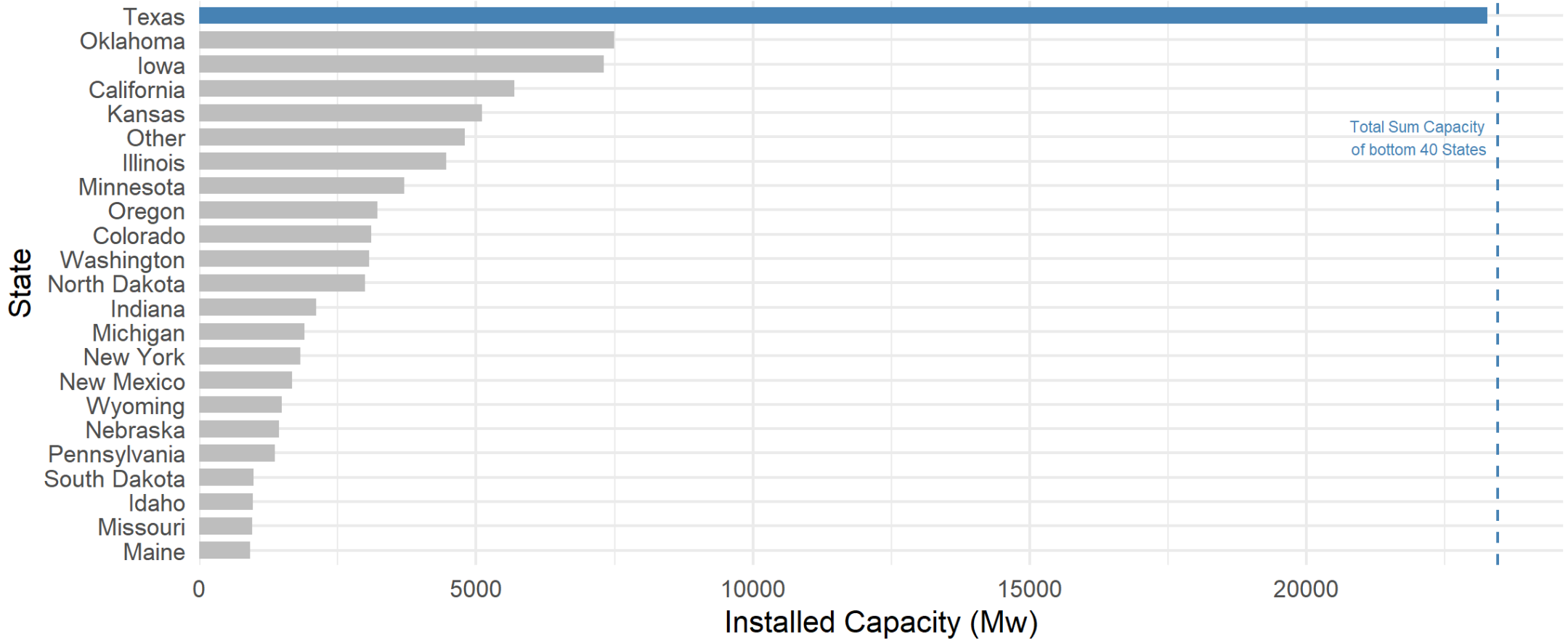
 EMSE 4572: Exploratory Data Analysis

 John Paul Helveston

 November 30, 2022

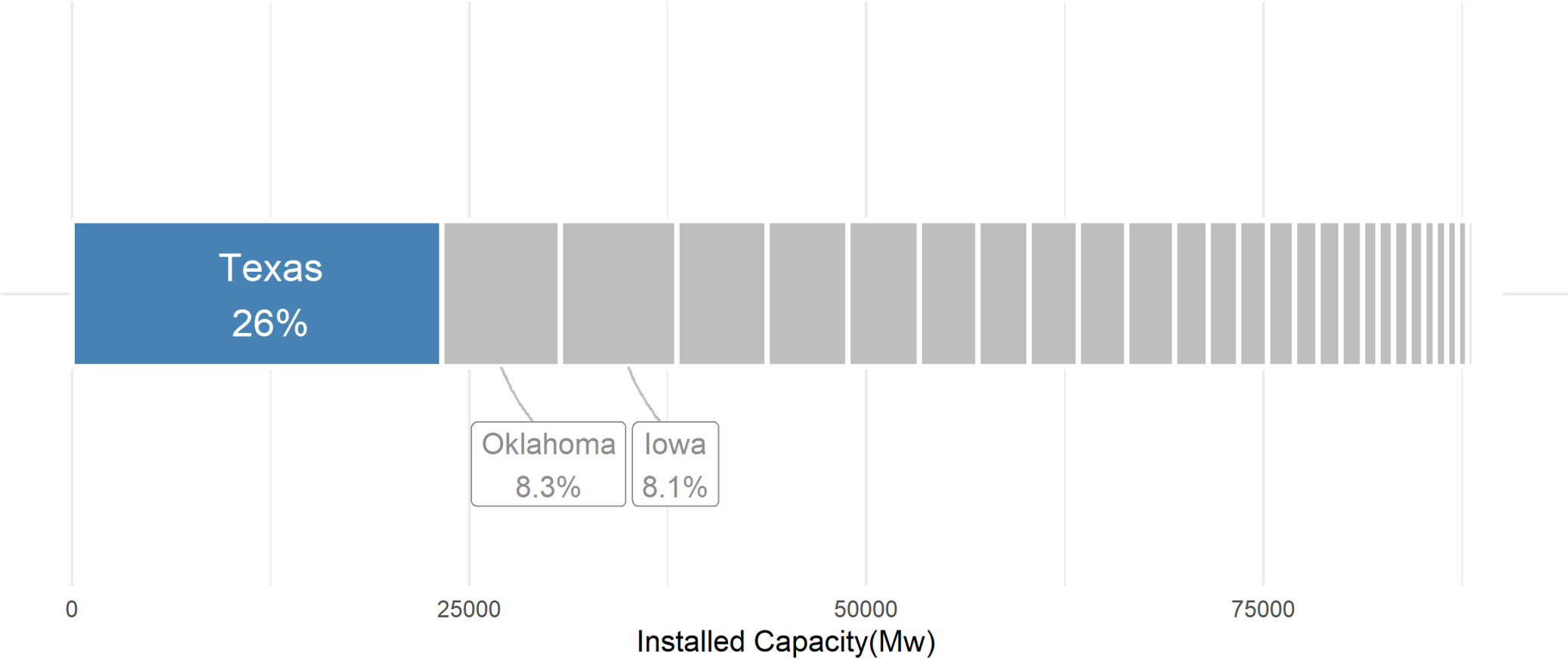
# The Leader of Wind Energy : Texas

Texas's sole installed capacity is almost the same as the total sum capacity of bottom 40 states combined



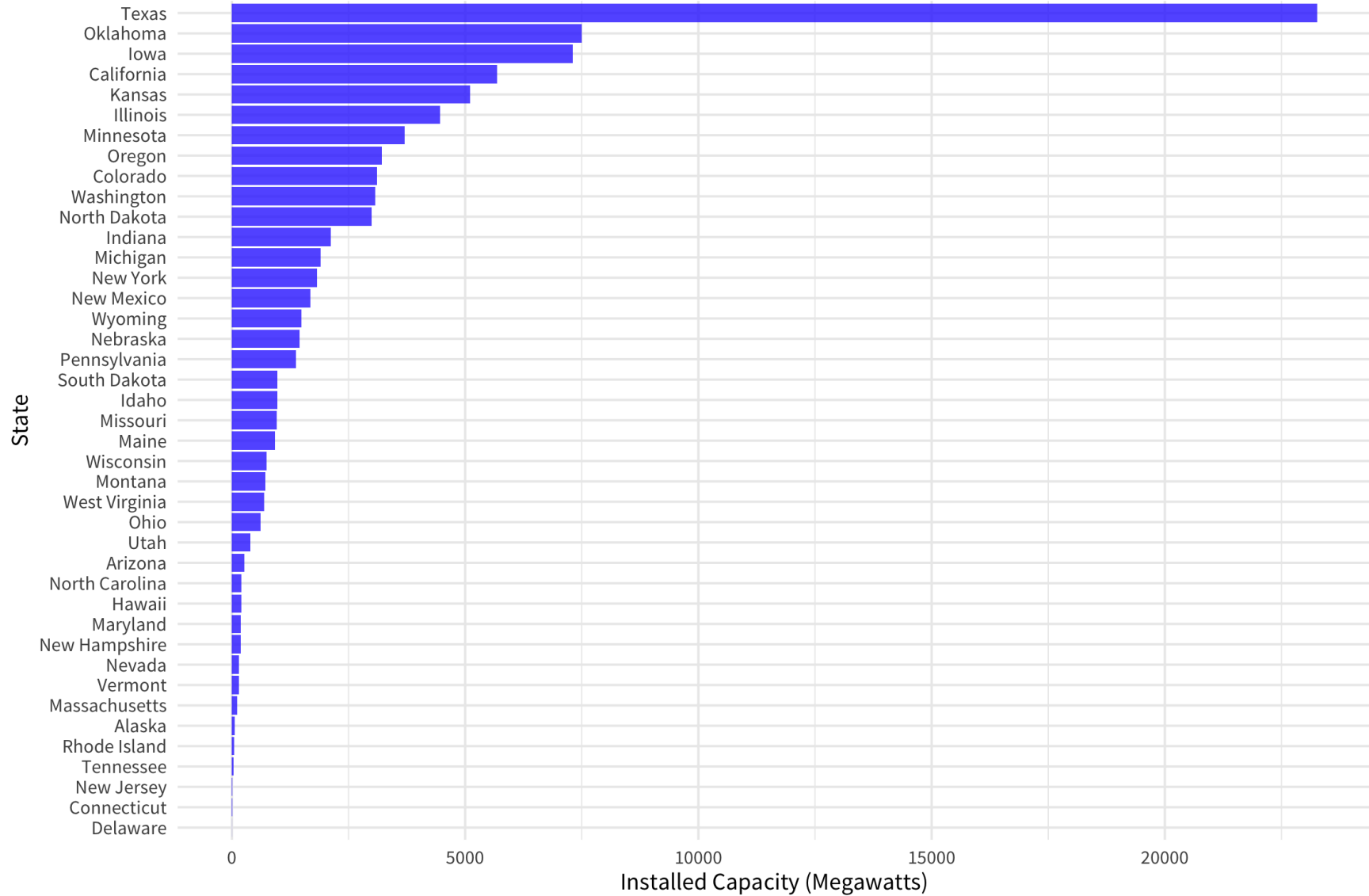
# The Leader of Wind Energy : Texas

Texas accounts for 26% capacity followed by Oklahoma and Iowa



# Installed Capacity By State

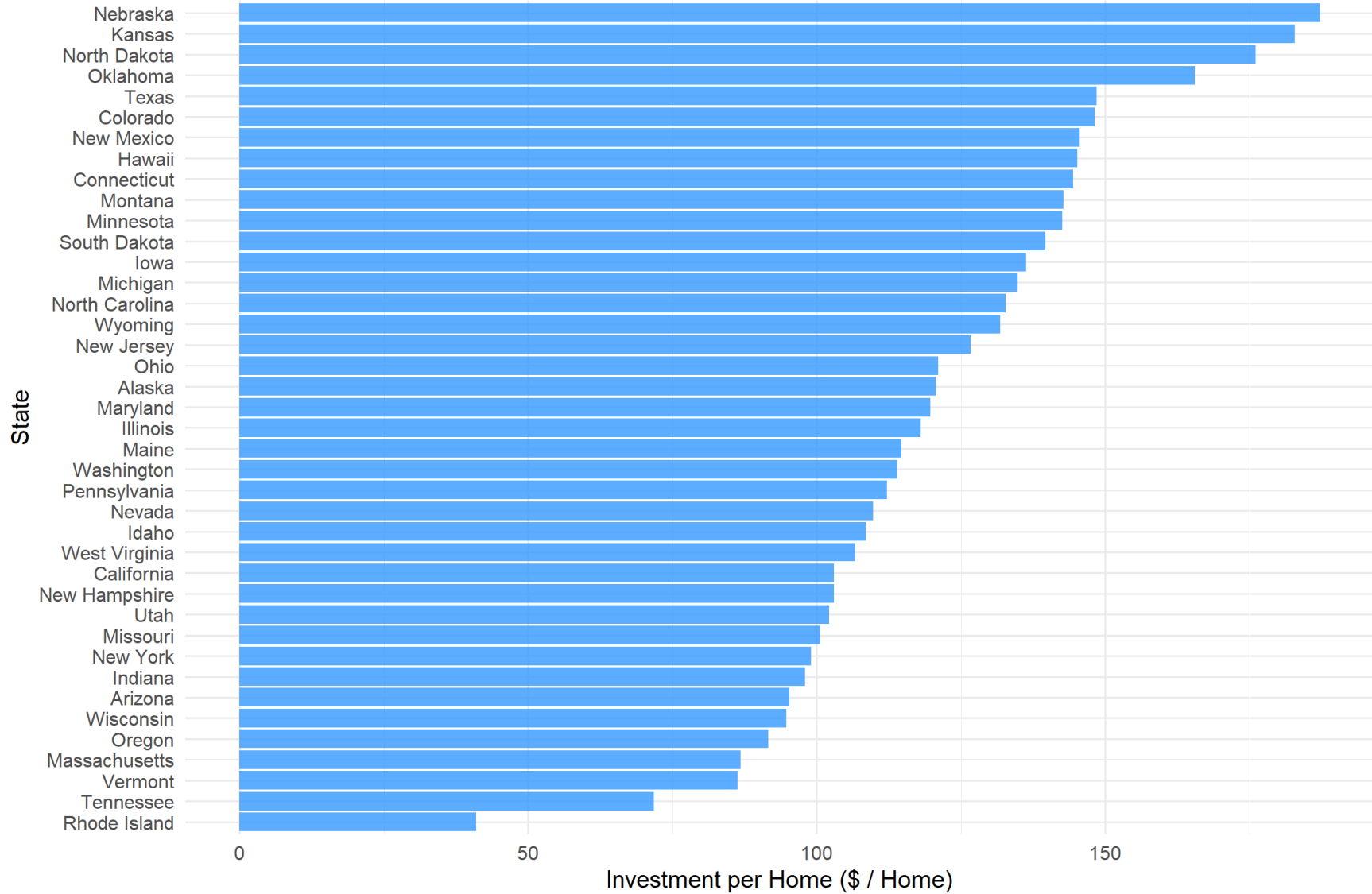
Improved Visualization



\*\*States omitted from the graph due to having an installed capacity of 0 are the following: Virginia, South Carolina, Mississippi, Louisiana, Kentucky, Georgia, Florida, Arkansas, and Alabama

# Total Investment Per Home Powered

## 2nd Improved Visualization

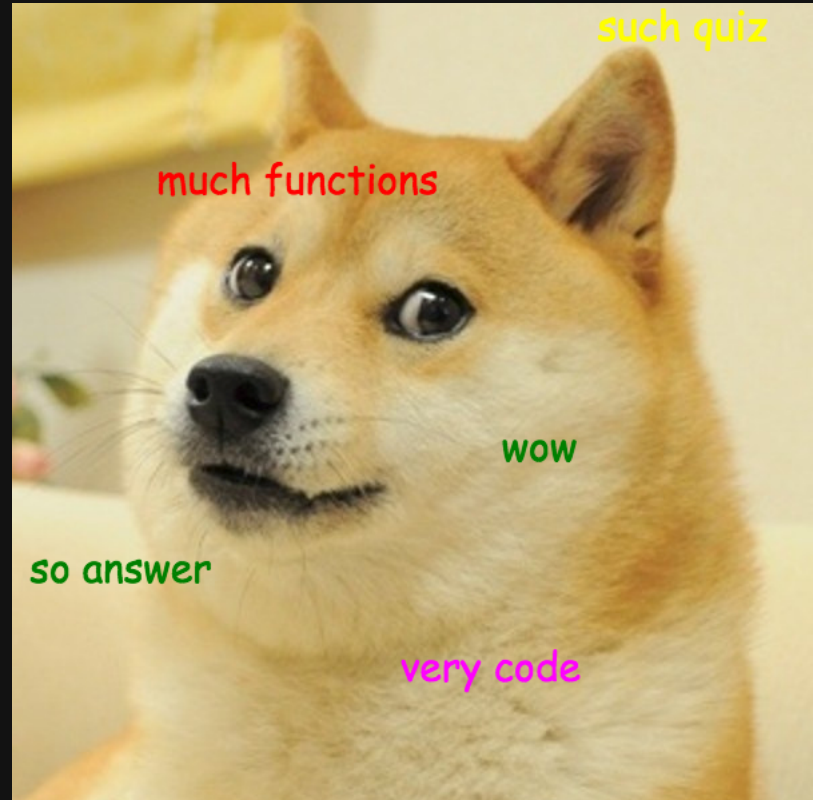


\*\*States omitted from the graph due to having an installed capacity of 0 are the following:  
Virginia, South Carolina, Mississippi, Louisiana, Kentucky, Georgia, Florida, Arkansas, and Alabama

# Quiz 5

Instructions will be posted in the #class channel on slack

10:00



# License

These slides were modified from [Florencia D'Andrea's RLadies Shiny Meetup Slides](#)

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# New libraries to install

```
install.packages('shiny')  
install.packages('shinyWidgets')  
install.packages('rsconnect')
```





# Interactive Webapps in R

Check out the [Shiny Gallery](#)

# Week 13: *Shiny Apps*

1. Anatomy of a Shiny App

2. User Interface

3. Server

Intermission

4. Extras

5. Deploying your App

# Week 13: *Shiny Apps*

1. Anatomy of a Shiny App

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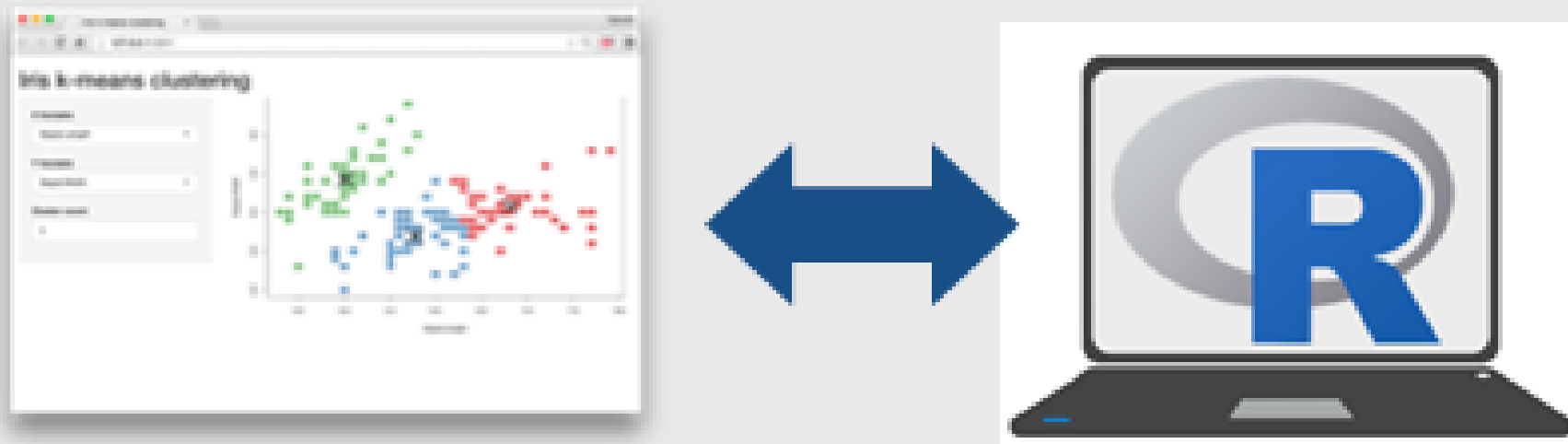
Intermission

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# Anatomy of a Shiny App

A Shiny app is a web page (UI) connected to a computer running a live R session (Server)

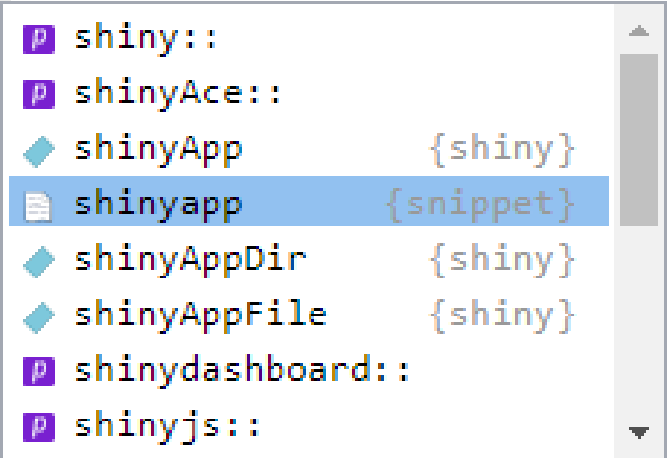


# app.R

You can insert all the code at once with the shinyapp snippet!

Just start typing `shiny`...

```
1 shiny|
```



shiny::	
shinyAce::	
shinyApp	{shiny}
<b>shinyapp</b>	<b>{snippet}</b>
shinyAppDir	{shiny}
shinyAppFile	{shiny}
shinydashboard::	
shinyjs::	

```
library(shiny)
ui <- fluidPage(
)
server <- function(input, output, session) {
}
shinyApp(ui, server)
```

# Building a shiny app



## ui

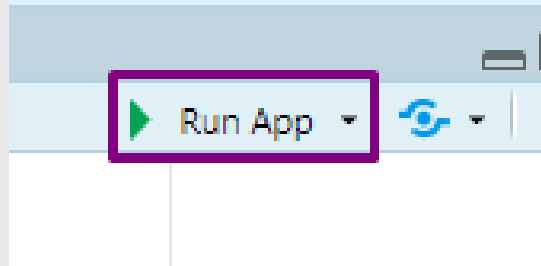
1. Pick a layout function
2. Add inputs widgets
3. Add `*Output()` functions

## server

1. Use `render*()` functions to make outputs
2. Link outputs with `output$<id>`
3. Link inputs with `input$<id>`

# Run the app 🎬

- **Option 1:** Click the "Run App" button in the toolbar:



- **Option 2:** Use a keyboard shortcut: Cmd/Ctrl + Shift + Enter.
- **Option 3:** `shiny::runApp()` with the path to the **app.R** file.

# Your Turn

## hello\_shiny.app

File → New File → Shiny Web App...

```
library(shiny)

# Define UI for application that draws a histogram
ui <- fluidPage(

  # Application title
  titlePanel("Old Faithful Geyser Data"),

  # Sidebar with a slider input for number of bins
  sidebarLayout(
    sidebarPanel(
      sliderInput("bins",
                  "Number of bins:",
                  min = 1,
                  max = 50,
                  value = 30)
    ),

    # Show a plot of the generated distribution
    mainPanel(
      plotOutput("distPlot")
    )
  )
)

# Define server logic required to draw a histogram
server <- function(input, output) {

  output$distPlot <- renderPlot({
    # generate bins based on input$bins from ui.R
    x <- faithful[, 2]
    bins <- seq(min(x), max(x), length.out = input$bins + 1)

    # draw the histogram with the specified number of bins
    hist(x, breaks = bins, col = 'darkgray', border = 'white')
  })
}

# Run the application
shinyApp(ui = ui, server = server)
```



# Week 13: *Shiny Apps*

1. Anatomy of a Shiny App

2. **User Interface**

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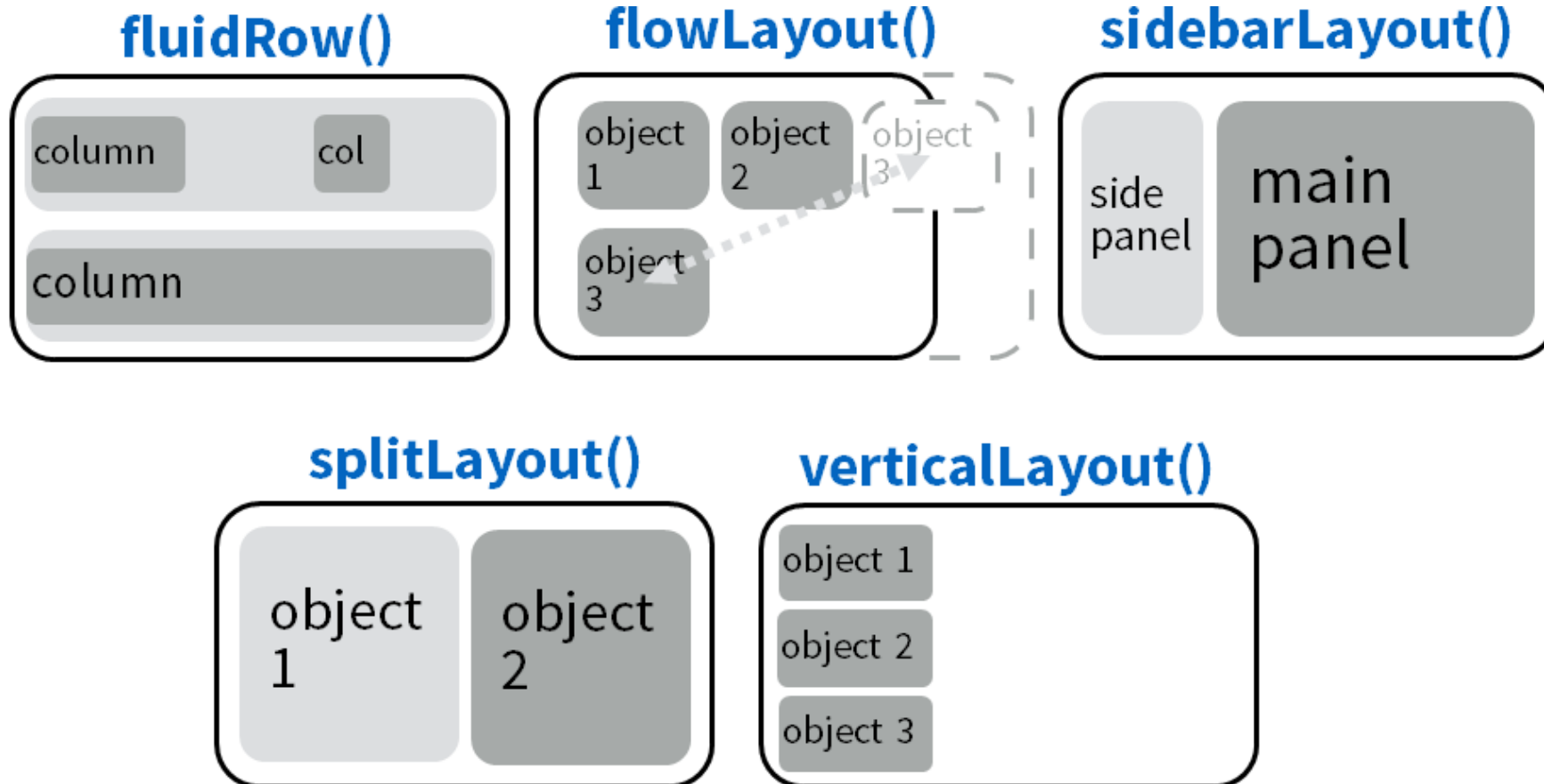
# User Interface (UI)



Matryoshka Dolls

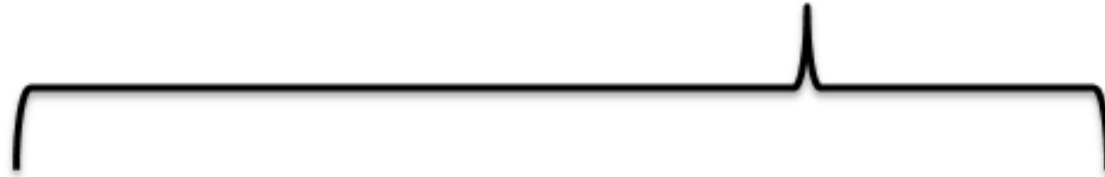
Organize panels and elements into a layout with a **layout function**

Top level is usually `fluidPage()`





**sidebarLayout(...)**

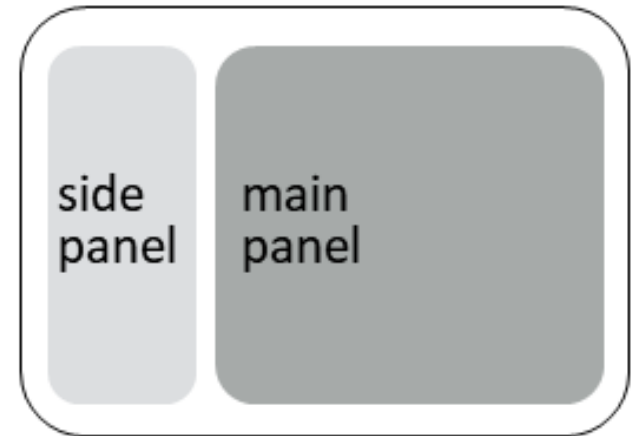


**sidebarPanel(...)**



**mainPanel (...)**

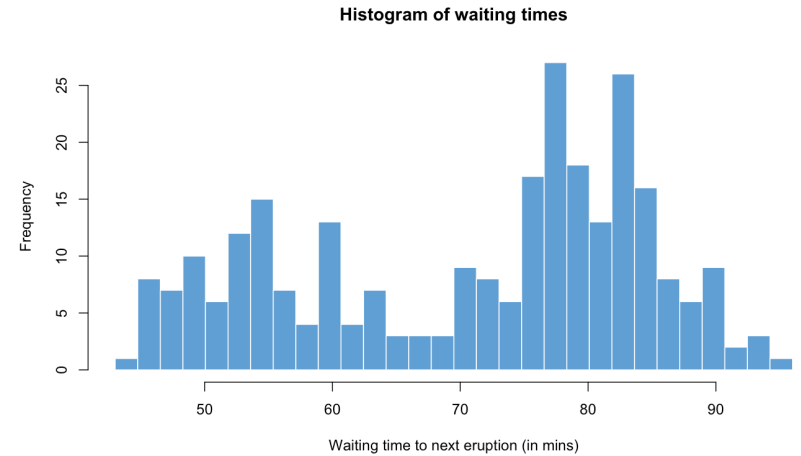
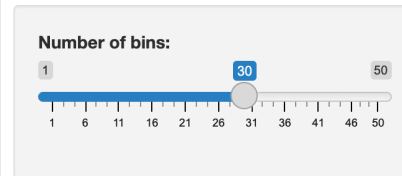
**sidebarLayout()**



# sidebarLayout()

```
ui <- fluidPage(  
  titlePanel("Hello Shiny!"),  
  sidebarLayout(  
    sidebarPanel(  
      sliderInput(  
        "bins", label = "Number of  
        min = 1, value = 30, max =  
      )  
    ),  
    mainPanel(  
      plotOutput("distPlot")  
    )  
  )  
)
```

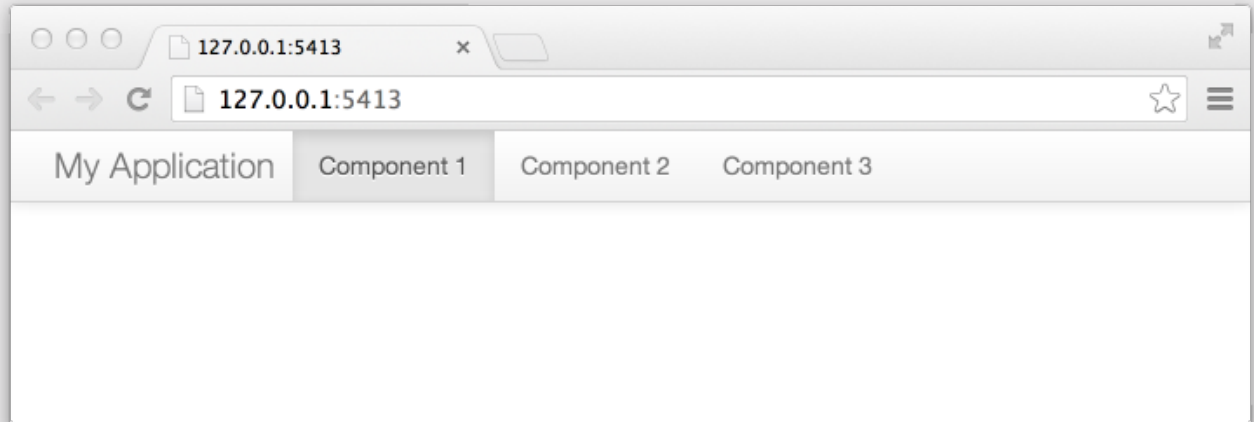
Hello Shiny!



## navbarPage(): An alternative to fluidPage()

Think of each `tabPanel()` as it's own `fluidPage()`

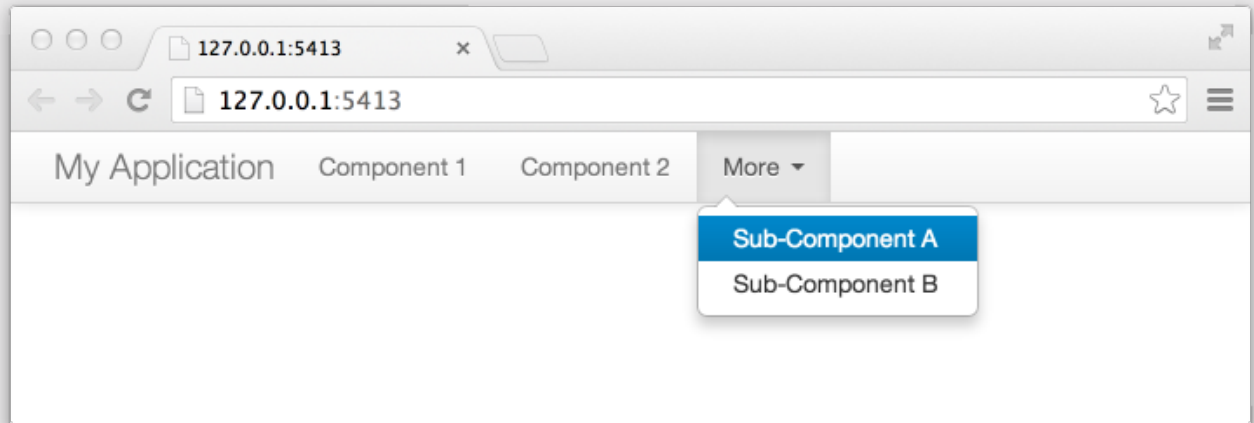
```
ui <- navbarPage("My Application",  
  tabPanel("Component 1"),  
  tabPanel("Component 2"),  
  tabPanel("Component 3")  
)
```



# navbarPage(): An alternative to fluidPage()

Use `navbarMenu()` to create a nested menu item

```
ui <- navbarPage("My Application",  
  tabPanel("Component 1"),  
  tabPanel("Component 2"),  
  navbarMenu("More",  
    tabPanel("Sub-Component A"),  
    tabPanel("Sub-Component B"))  
)
```



The UI defines the "what" and "where" for:

1. **Inputs**: collect values from the user
2. **Output**: display something to the user



# Inputs: collect values from the user

## Buttons

Action

Submit

`actionButton()`  
`submitButton()`

## Single checkbox

Choice A

`checkboxInput()`

## Checkbox group

Choice 1  
 Choice 2  
 Choice 3

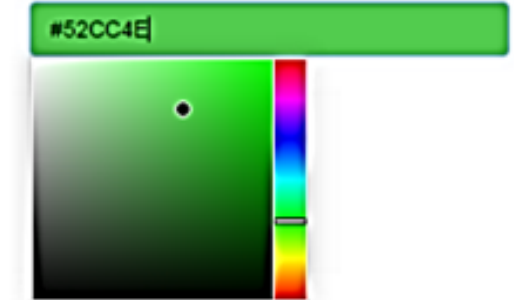
`checkboxGroupInput()`

## Date input

2014-01-01

`dateInput()`

## Colour input



`shinyjs::colourInput()`

## Date range

2014-01-24 to 2014-01-24

`dateRangeInput()`

## File input

Choose file No file chosen

`fileInput()`

## Numeric input

1

`numericInput()`

## Password Input

.....

`passwordInput()`

## Radio buttons

Choice 1  
 Choice 2  
 Choice 3

`radioButtons()`

## Select box

Choice 1

`selectInput()`

## Sliders

0 50 100  
0 25 75 100

`sliderInput()`

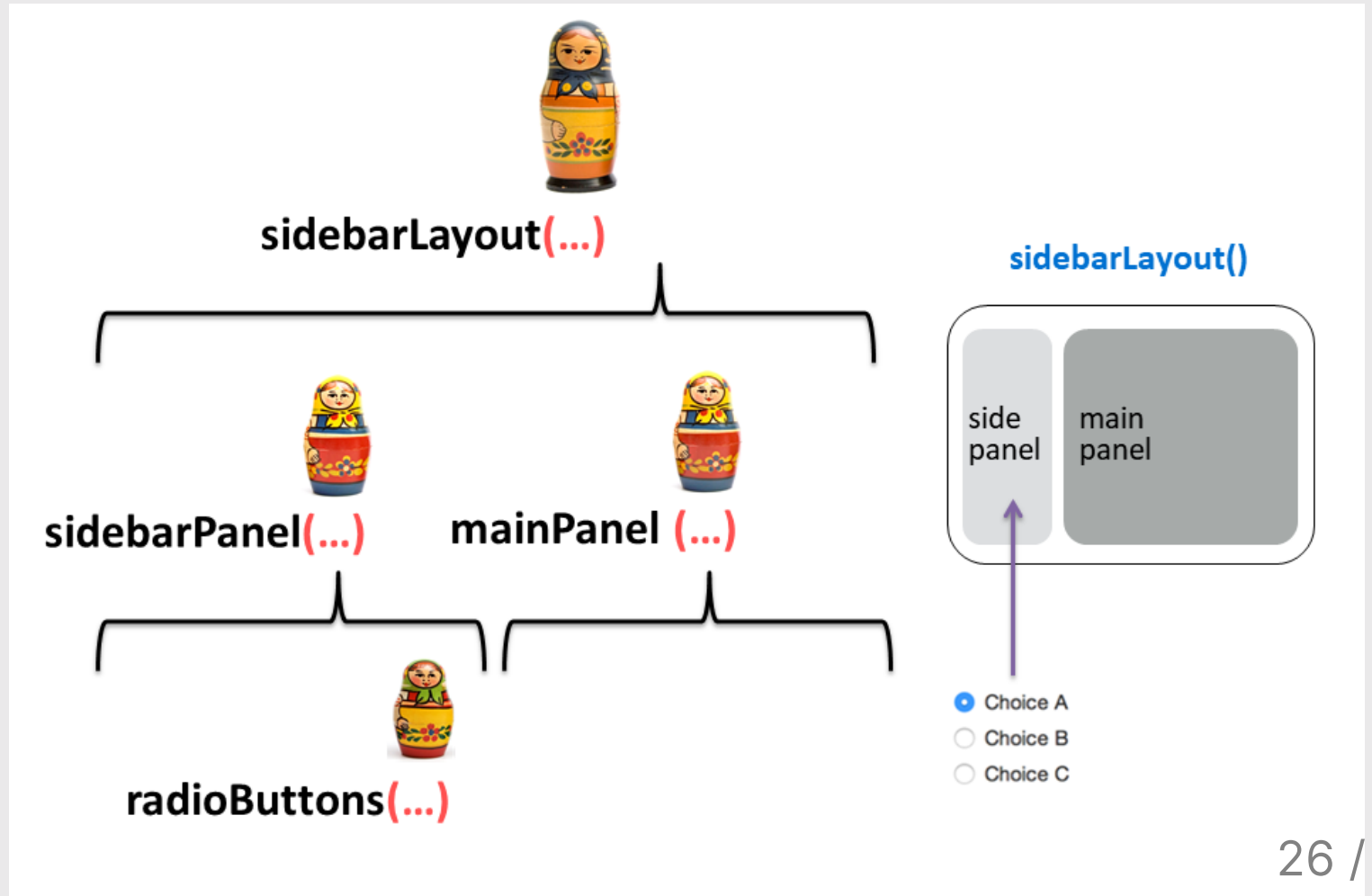
## Text input

Enter text...

`textInput()`

# Example Input: Radio buttons in the sidebar

```
ui <- fluidPage(  
  sidebarLayout(  
    sidebarPanel(  
      radioButtons(...)  
    ),  
    mainPanel(...)  
  )  
)
```



# Quick practice

Open the `widgets.R` app and click the "Run App" button



((((( )))

) #mainPanel  
) #sidebarLayout  
) #fluidPage

# Your Turn

10:00

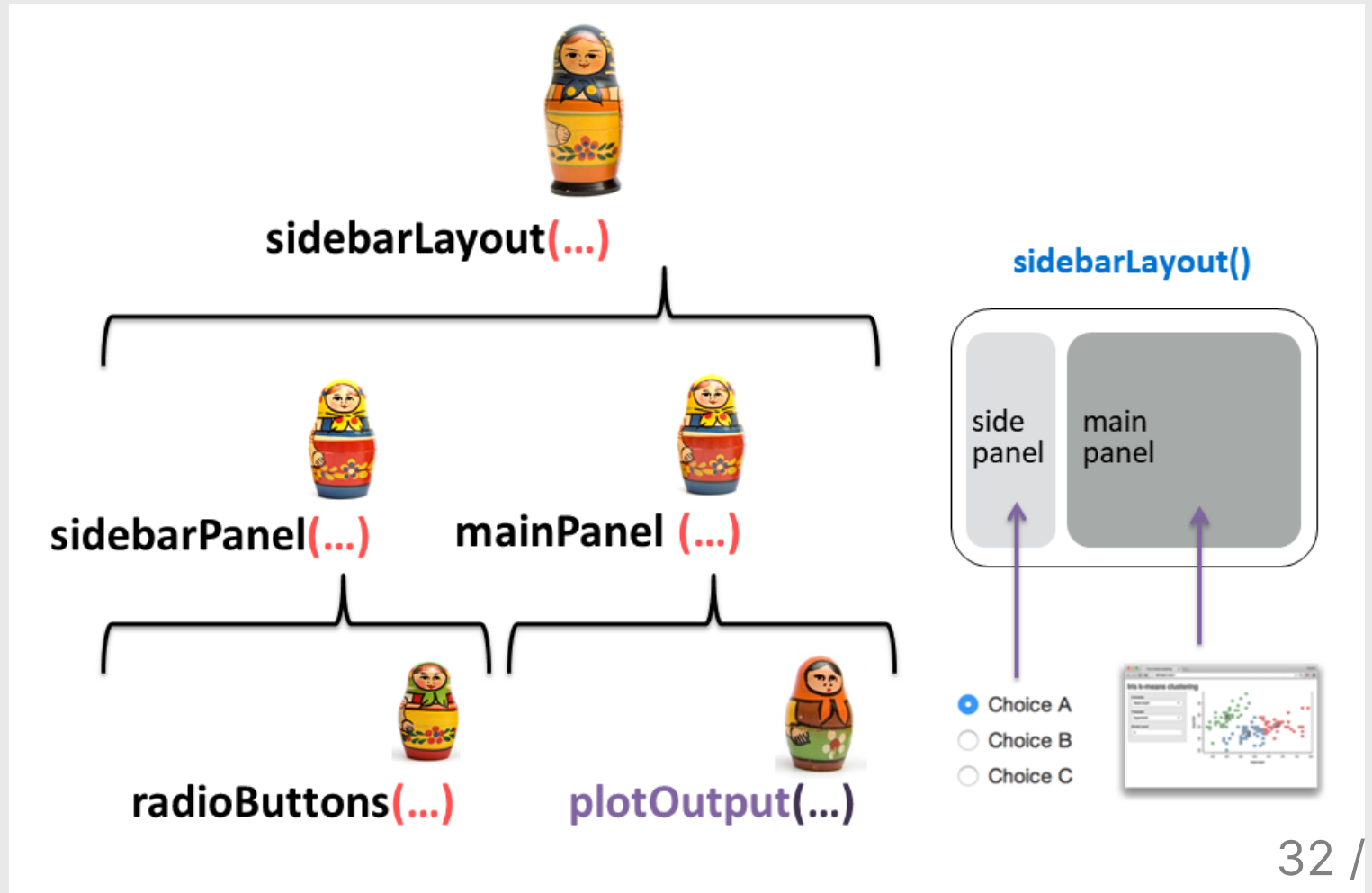
1. Open the `widgets.R` file.
2. Go to the [Shiny Widgets Gallery](#) and pick a new widget.
3. Look at the code for the widget and try to add that widget to the sidebar in the `widgets.R` file below all the other widgets.
4. Debug together! (ask each other questions)

The UI defines the "what" and "where" for:

1. **Inputs**: collect values from the user
2. **Output**: display something to the user

# Example Output: Put a plot in the main panel

```
ui <- fluidPage(  
  sidebarLayout(  
    sidebarPanel(  
      radioButtons(...)  
    ),  
    mainPanel(  
      plotOutput(...)  
    )  
  )  
)
```





# Output: display something to the user

Output function	Description
<code>plotOutput()</code>	Display a reactive <i>plot</i>
<code>dataTableOutput()</code>	Display a <code>DT::datatable()</code>
<code>textOutput()</code>	Display reactive <i>text</i>
<code>imageOutput()</code>	Display an image

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3. **Server**

Intermission

4. Extras

5. Deploying your App

# Building a shiny app



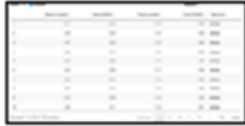
## ui

1. Pick a layout function, e.g. `sidebarLayout()`
2. Add inputs widgets
3. Add `*Output()` functions

## server

1. Use `render*()` functions to make outputs
2. Link outputs with `output$<id>`
3. Link inputs with `input$<id>`

## Outputs - render\*() and \*Output() functions work together to add R output to the UI



`DT::renderDataTable(expr, options, callback, escape, env, quoted)`

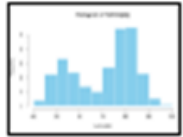


`dataTableOutput(outputId, icon, ...)`



`renderImage(expr, env, quoted, deleteFile)`

`imageOutput(outputId, width, height, click, dblclick, hover, hoverDelay, hoverDelayType, brush, clickId, hoverId, inline)`



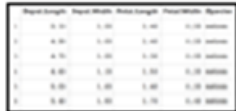
`renderPlot(expr, width, height, res, ..., env, quoted, func)`

`plotOutput(outputId, width, height, click, dblclick, hover, hoverDelay, hoverDelayType, brush, clickId, hoverId, inline)`

```
Var1: factor w/ 3 obs. of 2 variables
# Var1.Length: min 0.5 max 6.7
# Var1.Width: min 3.5 max 3.2
```

`renderPrint(expr, env, quoted, func, width)`

`verbatimTextOutput(outputId)`



`renderTable(expr, ..., env, quoted, func)`

`tableOutput(outputId)`

foo

`renderText(expr, env, quoted, func)`

`textOutput(outputId, container, inline)`



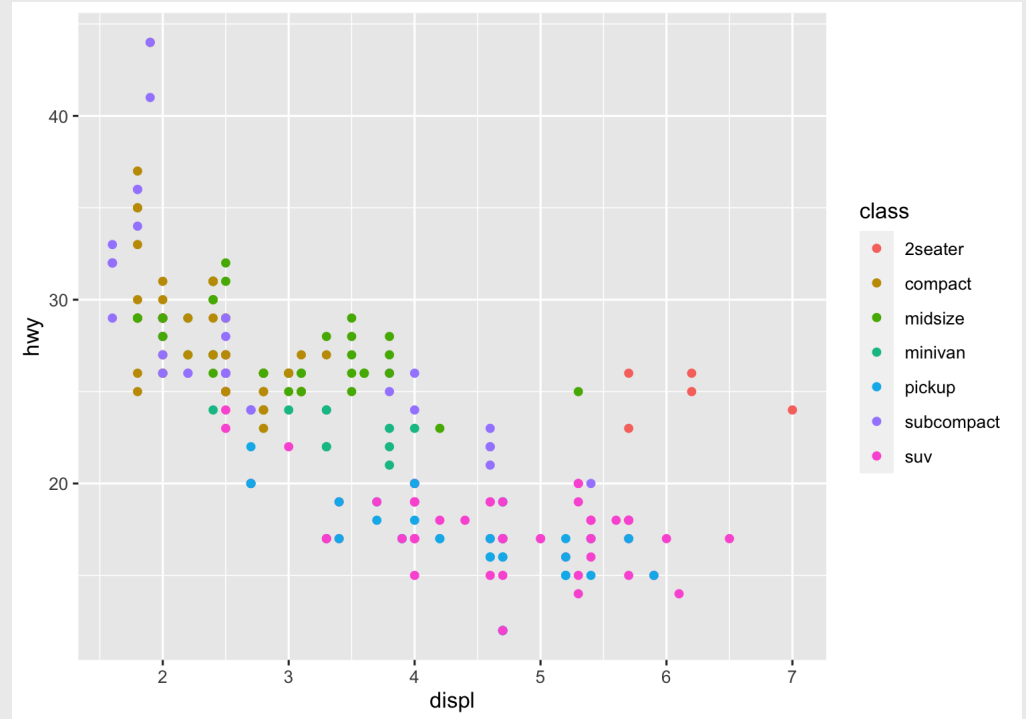
`renderUI(expr, env, quoted, func)`

`uiOutput(outputId, inline, container, ...)`  
& `htmlOutput(outputId, inline, container, ...)`

# Using `renderPlot()`: make a plot

```
library(ggplot2)

ggplot(mpg) +
  geom_point(
    aes(x = displ, y = hwy, color = class))
```



# Link plot to output with `output$<id>`

ui

```
ui <- fluidPage(  
  sidebarLayout(  
    sidebarPanel(  
      radioButtons(...)  
    ),  
    mainPanel(  
      plotOutput(  
        outputId = "mpg_plot"  
      )  
    )  
  )  
)
```

server

```
server <- function(input, output, session) {  
  output$mpg_plot <- renderPlot({  
    ggplot(mpg) +  
      geom_point(  
        aes(x = displ, y = hwy, color = class))  
      })  
}
```

# Link user inputs to plot with `input$<id>`

ui

```
ui <- fluidPage(  
  sidebarLayout(  
    sidebarPanel(  
      radioButtons(  
        inputId = "xvar",  
        label = "Select the x-axis variable:",  
        selected = "displ",  
        choices = c(  
          "Highway miles per gallon" = "hwy",  
          "City miles per gallon" = "cty",  
          "Engine displacement, in litres" = "displ")  
        ),  
    ),  
    mainPanel(  
      plotOutput(  
        outputId = "mpg_plot"  
      )  
    )  
  )  
)
```

server

```
server <- function(input, output, session) {  
  output$mpg_plot <- renderPlot({  
    ggplot(mpg) +  
    geom_point(  
      aes_string(  
        x = input$xvar,  
        y = "hwy",  
        color = "class")  
      )  
    }  
  )  
}
```

**Note:** I switched the ggplot code from `aes()` to `aes_string()`

# Quick practice

Open the `mpg.R` app and click the "Run App" button



# Your Turn

1. Open the `caseConverter.R` file.
2. In the `server`: Write code in the provided `renderText()` to convert the input text to lower case.
3. Run the app and test that it's working.
4. In the `ui` main panel: Add two more `textOutput()` functions for also displaying the input text in "upper" case and "title" case.
5. In the `server`: Define two more outputs to convert the input text to "upper" case and "title" case.

# Intermission



05 : 00

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Intermission

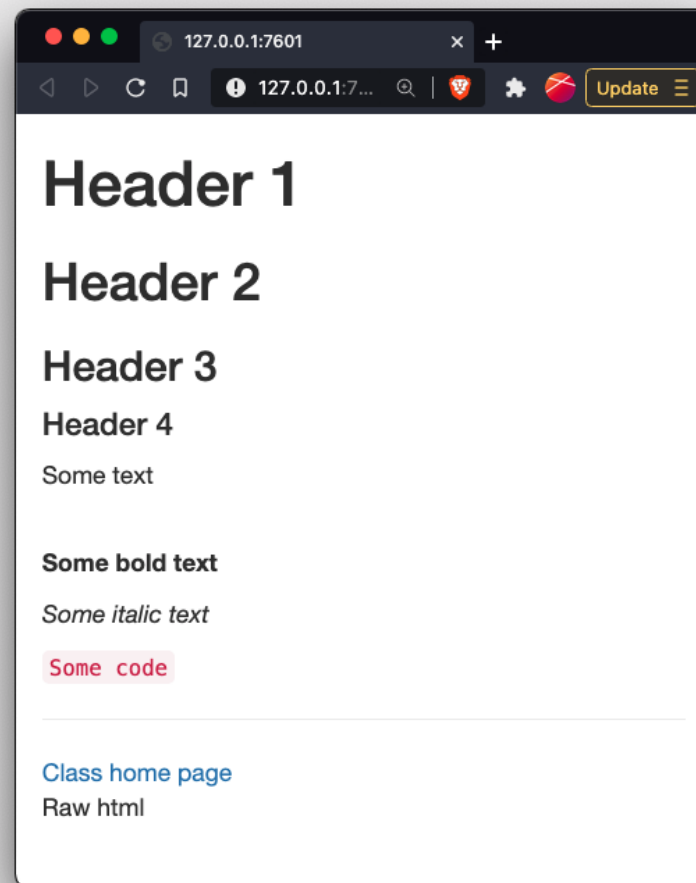
4. **Extras**

5. Deploying your App

# Use html functions to add text

See example in `html.R` app

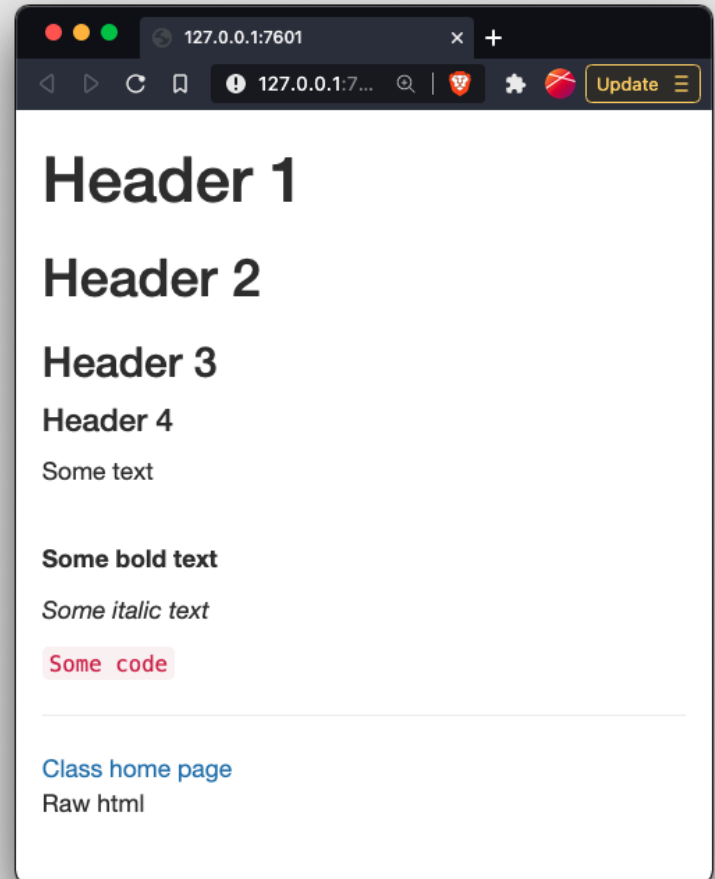
```
ui <- fluidPage(  
  h1("Header 1"),  
  h2("Header 2"),  
  h3("Header 3"),  
  h4("Header 4"),  
  p("Some text"),  
  br(),  
  p(strong("Some bold text")),  
  p(em("Some italic text")),  
  p(code("Some code")),  
  hr(),  
  a(href="https://eda.seas.gwu.edu/2022-Fall/",  
    "Class home page"),  
  HTML("<p>Raw html</p>")  
)
```



# Can also just use plain markdown

See example in `markdown.R` app

```
ui <- fluidPage(  
  markdown("  
    # Header 1  
    ## Header 2  
    ### Header 3  
    #### Header 4  
    Some text  
    **Some bold text**  
    _Some italic text_  
    `Some code`  
    [Class home page](https://eda.seas.gwu.edu/2022-Fa  
    ")  
)
```

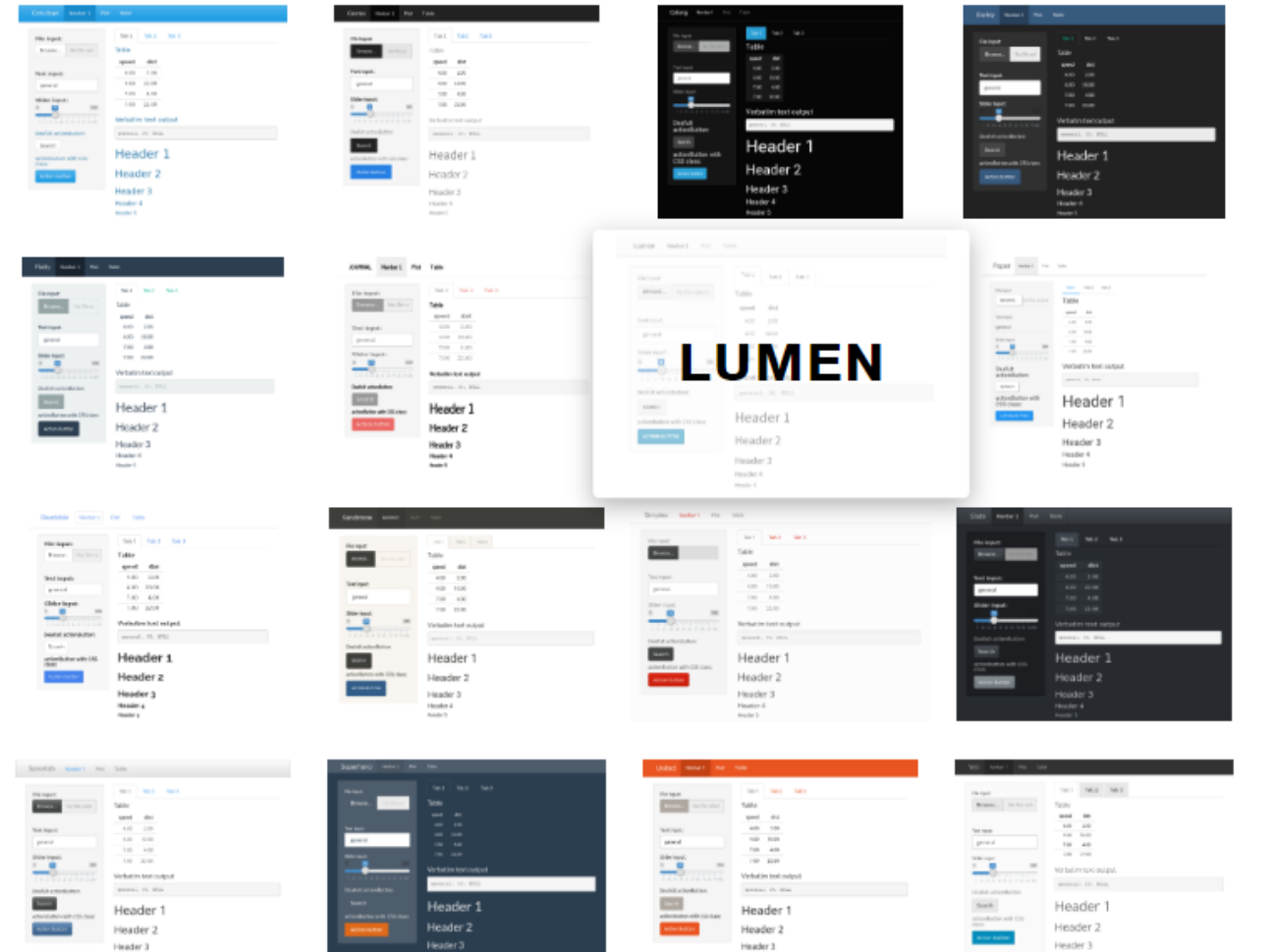


# Quick practice

Open your `caseConverter.R` app and add html functions or markdown to add the following:

- Give the app a title by inserting a level 1 header in the `fluidPage()` function and before the `sidebarLayout()` function.
- In the main `ui` panel, add a short description of what the app does.

# Add a theme with "shinythemes" package



# Insert theme at top of main `ui` layout function

```
library(shinythemes)

ui <- fluidPage(
  theme = shinytheme("sandstone"),
  sidebarLayout(
    sidebarPanel(
      <insert widgets>
    ),
    mainPanel(
      <insert outputs>
    )
  )
)
```

Sandstone NAVBAR 1 PLOT TABLE

File input:  
BROWSE... No file sele

Text input:  
general

Slider input:  
1 30 100  
1 11 21 31 41 51 61 71 81 91 100

Default actionButton:  
SEARCH

actionButton with CSS class:  
ACTION BUTTON

TAB 1 TAB 2 TAB 3

Table

speed	dist
4.00	2.00
4.00	10.00
7.00	4.00
7.00	22.00

Verbatim text output  
general, 30, NULL

Header 1  
Header 2  
Header 3  
Header 4  
Header 5



Fancier widgets with "shinyWidgets" package

Open the `shinyWidgets.R` app and click the "Run App" button

# Common shiny situations

- Filtering for a single category: `federalSpending.R`
- Filtering for multiple categories: `federalSpendingCompare.R`

# Filtering for a single category: `federalSpending.R`

```
ui <- fluidPage(  
  h1("Federal R&D Spending by Department")  
  sidebarLayout(  
    sidebarPanel(  
      selectInput(  
        inputId = "department",  
        label = "Choose a department:",  
        selected = "DOD",  
        choices = c(...)  
      ),  
    mainPanel(  
      plotOutput("spendingPlot")  
    )  
  )  
)
```

```
server <- function(input, output){  
  output$spendingPlot <- renderPlot({  
    # Filter out the data based on the user input  
    data <- federal_spending %>%  
      filter(department == input$department)  
  
    ggplot(data) +  
      geom_col(  
        aes(x = year, y = rd_budget),  
        fill = "steelblue", width = 0.7, alpha = 0.8  
      )  
      scale_y_continuous(  
        labels = scales::dollar,  
        expand = expansion(mult = c(0, 0.05))) +  
      theme_half_open(font_size = 18) +  
      labs(  
        x = "Year",  
        y = "$USD Millions",  
        title = paste("Federal R&D Spending")  
      )  
  })  
}
```

# Filtering for multiple categories: `federalSpendingCompare.R`

```
ui <- fluidPage(  
  h1("Federal R&D Spending by Department")  
  sidebarLayout(  
    sidebarPanel(  
      selectInput(  
        inputId = "department",  
        label = "Choose a department:",  
        selected = "DOD",  
        multiple = TRUE,  
        choices = c(...)  
      ),  
    mainPanel(  
      plotOutput("spendingPlot")  
    )  
  )  
)
```

```
server <- function(input, output){  
  output$spendingPlot <- renderPlot({  
    # Filter out the data based on the user input  
    data <- federal_spending %>%  
      filter(department %in% input$department)  
    ggplot(data) +  
      geom_col(  
        aes(x = year, y = rd_budget),  
        fill = "steelblue", width = 0.7, alpha = 0.8  
      ) +  
      facet_wrap(~department) +  
      scale_y_continuous(  
        labels = scales::dollar,  
        expand = expansion(mult = c(0, 0.05))) +  
      theme_half_open(font_size = 18) +  
      labs(  
        x = "Year",  
        y = "$USD Millions",  
        title = paste("Federal R&D Spending"))  
  })  
}
```

# If you really want to get good at this:

1. Print out this [Cheatsheet](#)
2. Watch this [2.5 Hour Comprehensive RStudio Tutorial](#)
3. Use this reference manual: [Mastering Shiny](#)

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5. **Deploying your App**

# You can deploy an app for free on [shinyapps.io](https://shinyapps.io)

Follow [the RStudio guide](#)

1. Create a shinyapps.io account
2. Open your tokens, click "Show", copy the code
3. Run the code in RStudio
4. Deploy your app:

```
library(rsconnect)  
deployApp()
```

# Your Turn

15:00

1. Open the `internetUsers.R` file.
2. Modify the server code so that the inputs control the plot.
3. Deploy your app to shinyapps.io



Fill out course evals: <https://gwu.smartevals.com/>

(please be specific!)

