Week 6: Visualizing Information

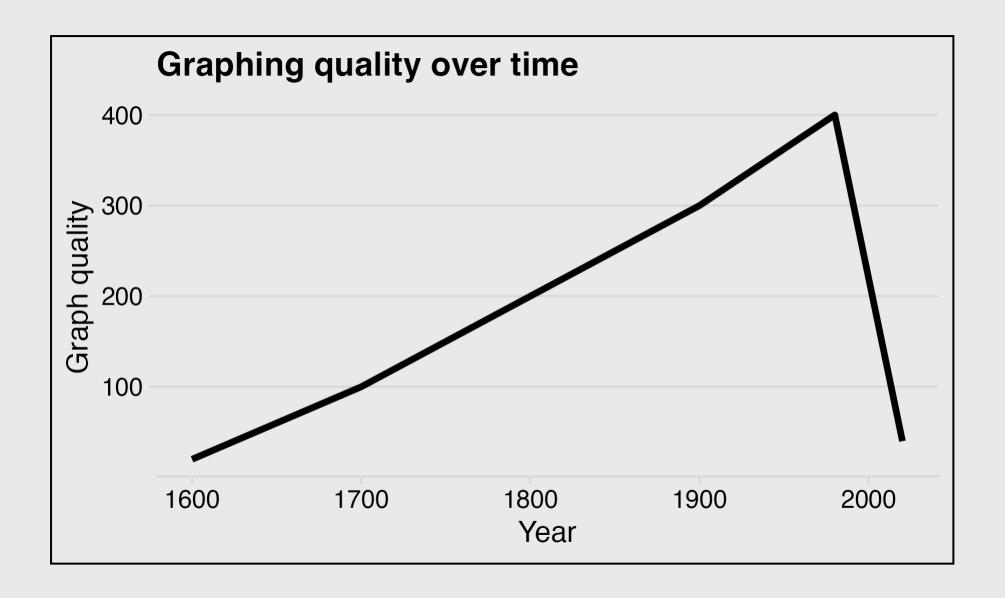
m EMSE 4572/6572: Exploratory Data Analysis

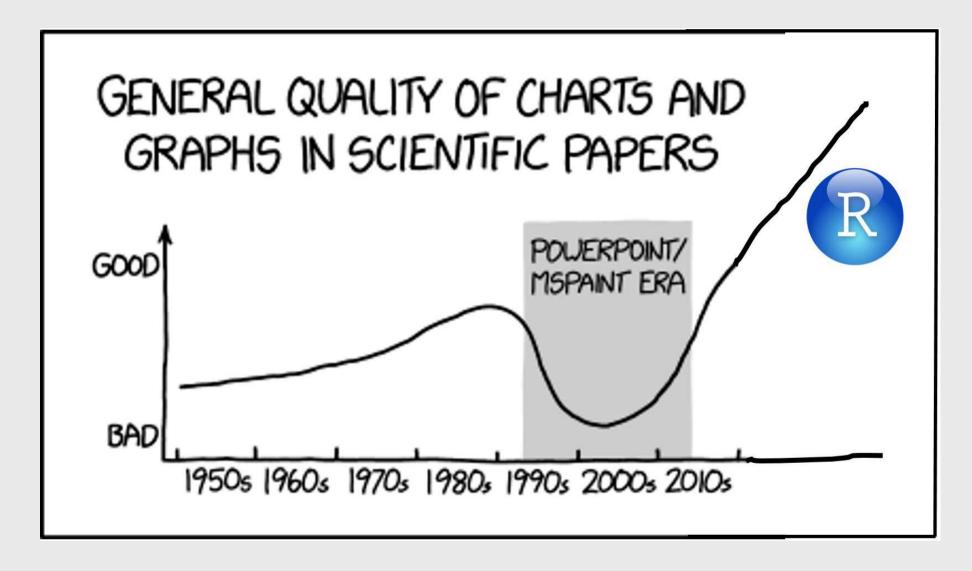
2 John Paul Helveston

October 01, 2025

References:

- Data Viz "Cheat Sheet"
- Data Viz Reference Page





From here

"Having word processing software doesn't make us great writers."

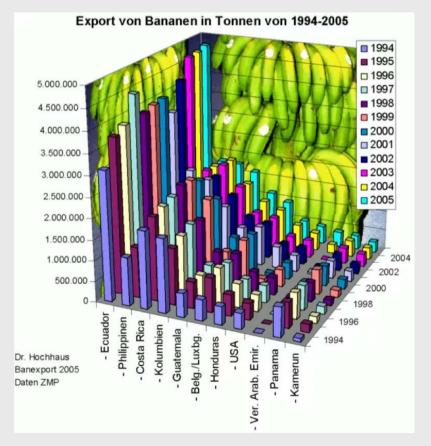
— Stephen Few

We don't write paragraphs like this

```
People sometimes (10 this [use poor
graphic choices] because they've seen similar
charts in newspapers or on the web and
they're naively following a bad example. People
who know better sometimes do this because
they care more about the visual impact than the
clarity of communication. If we wanted to tell
the truth in a way people can easily
understand, this is not an effective approach.
```

Image from Few (2012, pg. 227)

So don't make graphs like this



Week 6: Visualizing Information

- 1. The Human Visual-Memory System
- 2. The Psychology of Data Viz

BREAK

- 3. 10 Data Viz Best Practices
- 4. Making a (good) ggplot

Week 6: Visualizing Information

- 1. The Human Visual-Memory System
- 2. The Psychology of Data Viz

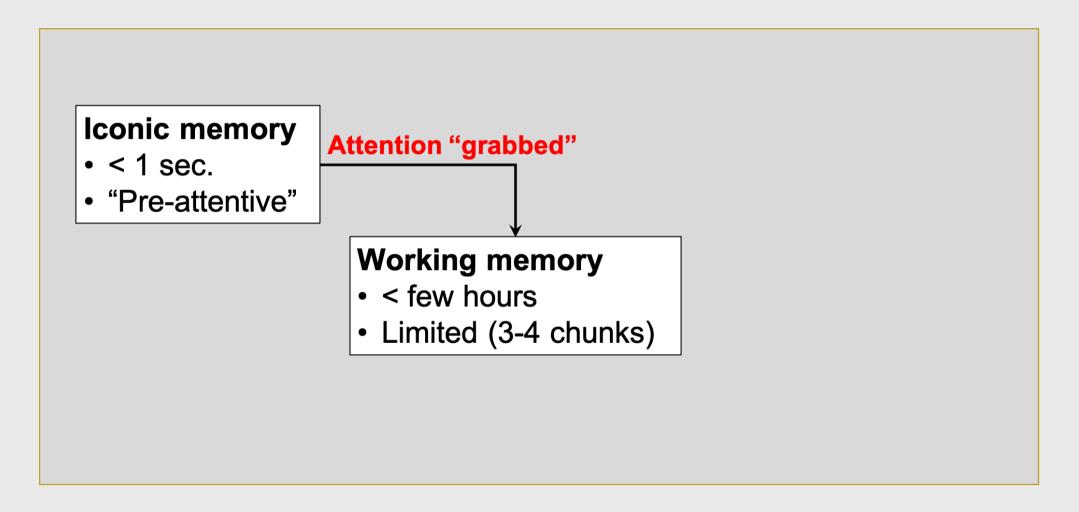
BREAK

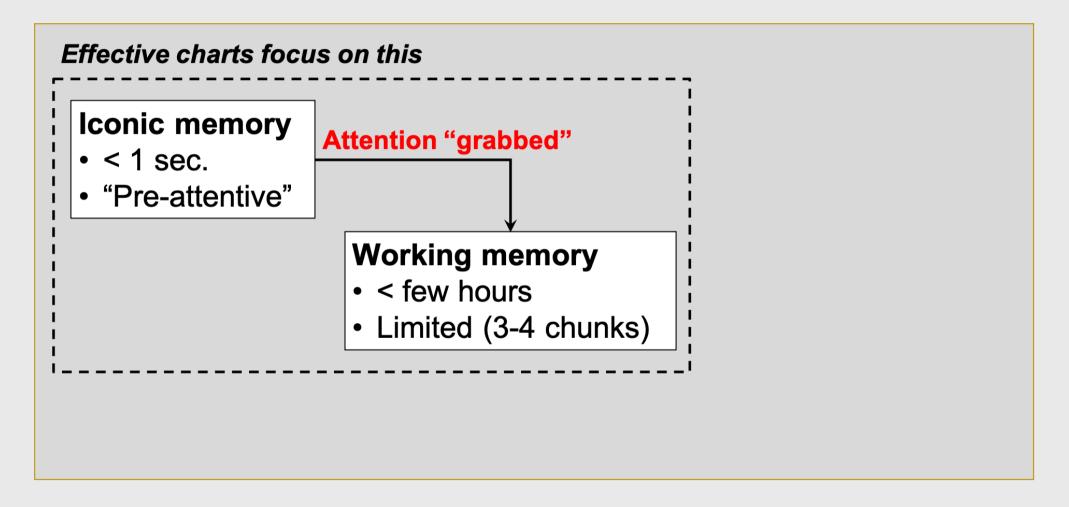
- 3. 10 Data Viz Best Practices
- 4. Making a (good) ggplot

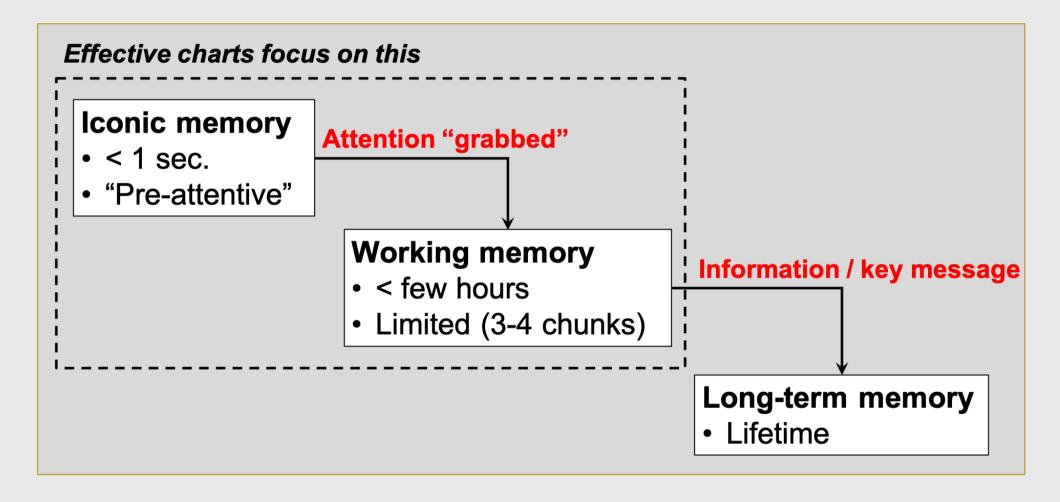
Good visualizations optimize for the human visual-memory system

Iconic memory

- < 1 sec.
- "Pre-attentive"







Two objectives of effective charts:

- 1. Grab & direct attention (iconic memory)
- 2. Reduce processing demands (working memory)

The power of pre-attentive processing

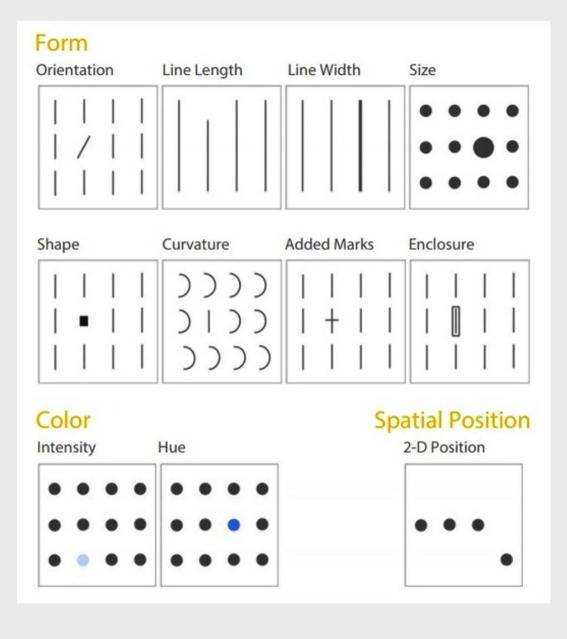
Count all the "5"'s

```
821134907856412043612
304589640981709812734
123450986124790812734
029860192837401489363
123479827961203459816
234009816256908127634
123459087162342015237
123894789237498230192
```

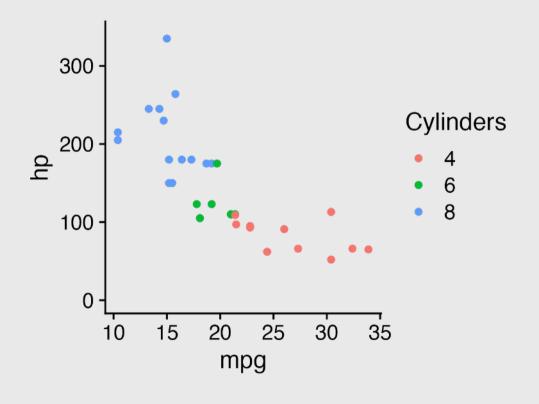
The power of pre-attentive processing

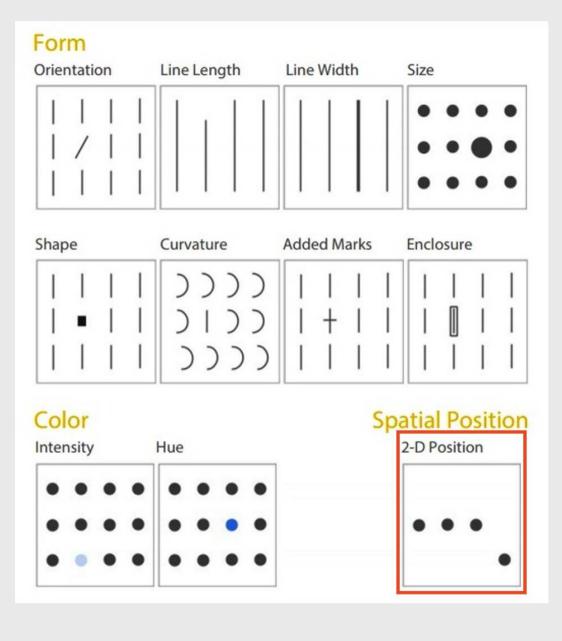
Count all the "5"'s

```
821134907856412043612
304589640981709812734
123450986124790812734
029860192837401489363
123479827961203459816
234009816256908127634
123459087162342015237
123894789237498230192
```



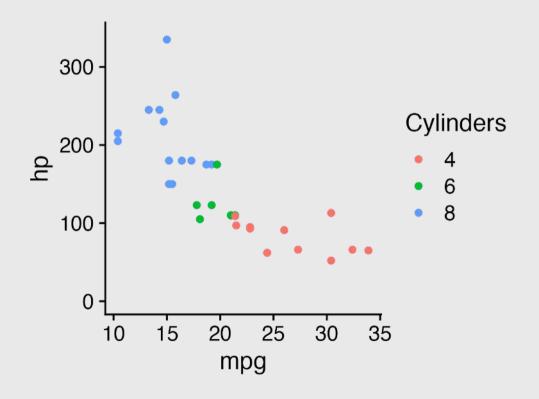
Pre-attentive attributes

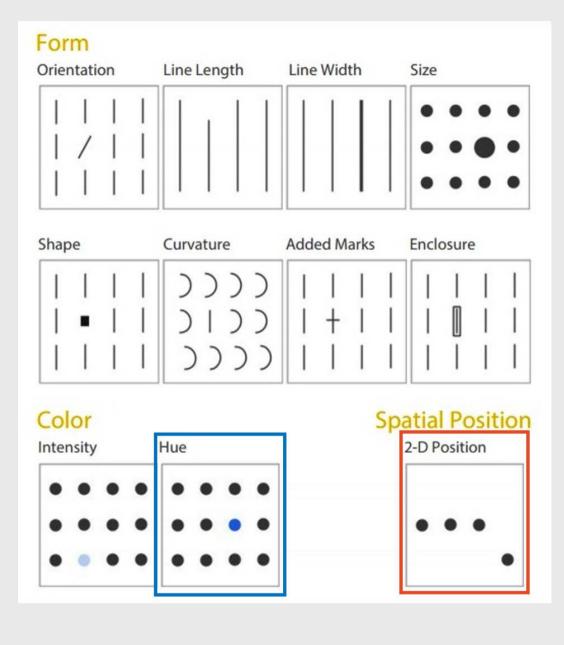




Pre-attentive attributes

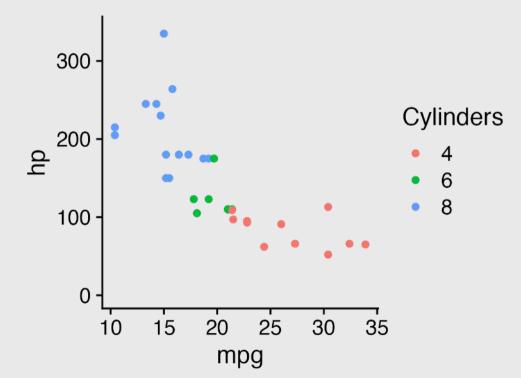
Numerical (ratio) data





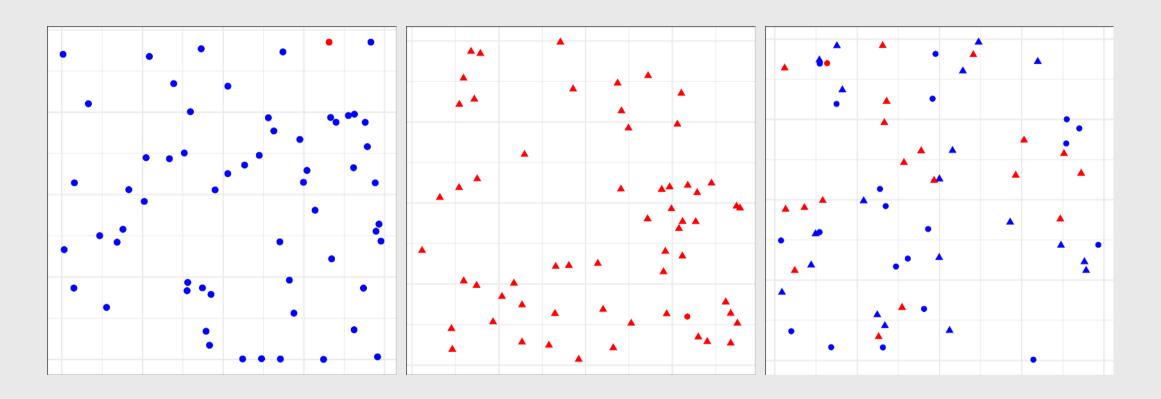
Pre-attentive attributes

Numerical (ratio) data Categorical (ordinal) data



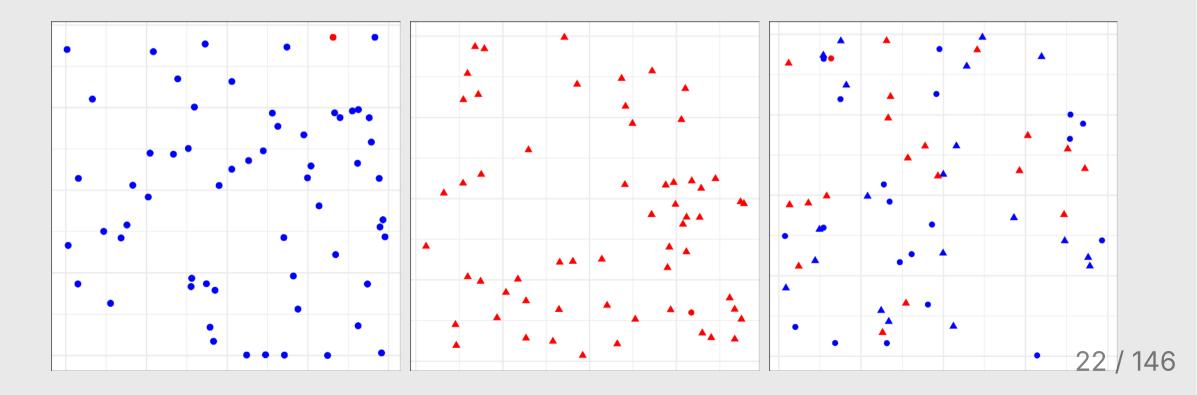
Not all pre-attentive attributes are equal

Where is the red dot?

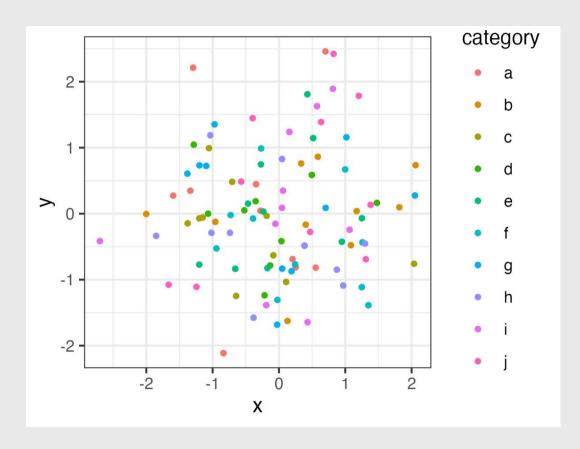


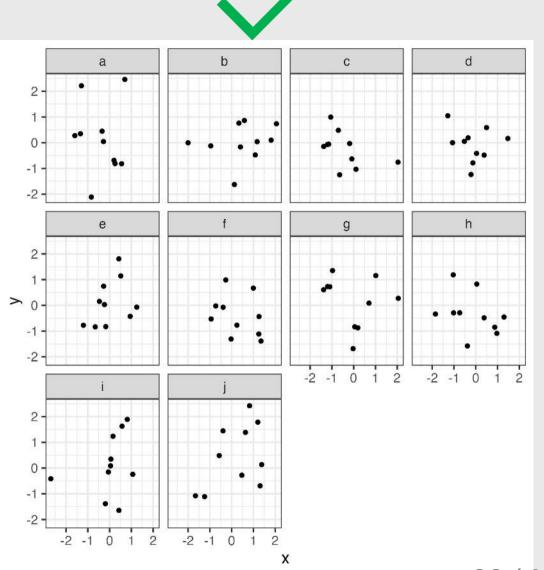
For categorical data:

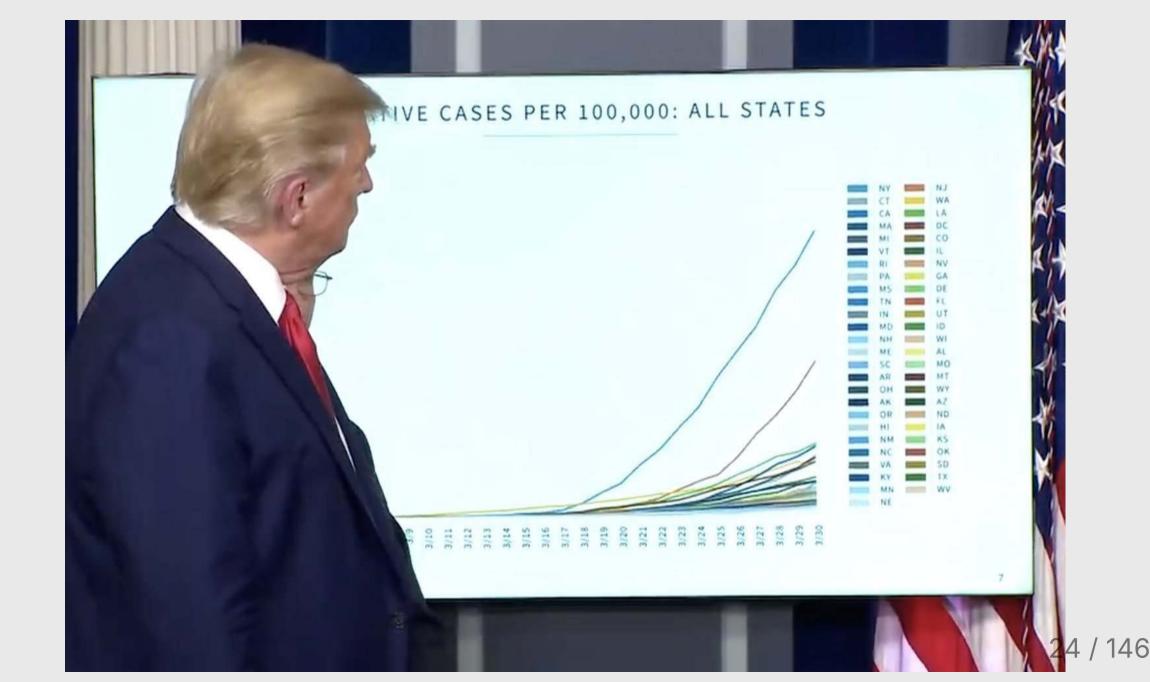
- 1. Hue (color) > shape
- 2. Less is more (stay in working memory!)











Week 6: Visualizing Information

- 1. The Human Visual-Memory System
- 2. The Psychology of Data Viz

BREAK

- 3. 10 Data Viz Best Practices
- 4. Making a (good) ggplot

Much of the content in this section is from John Rauser's talk on YouTube

(Always cite your sources)

Graphical Perception and Graphical Methods for Analyzing Scientific Data

William S. Cleveland and Robert McGill

Graphs provide powerful tools both for analyzing scientific data and for communicating quantitative information. The computer graphics revolution, which began in the 1960's and has intensified during the past several years, stimulated the invention of graphical methmation from graphs; theory and experimental data are then used to order the tasks on the basis of accuracy. The ordering has an important application: data should be encoded so that the visual decoding involves tasks as high in the ordering as possible, that is, tasks per-

Summary. Graphical perception is the visual decoding of the quantitative and qualitative information encoded on graphs. Recent investigations have uncovered basic principles of human graphical perception that have important implications for the display of data. The computer graphics revolution has stimulated the invention of many graphical methods for analyzing and presenting scientific data, such as box plots, two-tiered error bars, scatterplot smoothing, dot charts, and graphing on a log base 2 scale.

ods: types of graphs and types of quantitative information to be shown on graphs (1-4). One purpose of this article is to describe and illustrate several of these presented, set aside, and replaced by new methods.

What has been missing, until recently, in this period of rapid graphical invention and deployment is the study of graphs and the human visual system. When a graph is constructed, quantitative and categorical information is encoded, chiefly through position, shape, size, symbols, and color. When a person looks at a graph, the information is visually decoded by the person's visual sys-

formed with greater accuracy. This is illustrated by several examples in which some much-used graphical forms are new methods.

Elementary Tasks for the Graphical Perception of Quantitative Information

The first step is to identify elementary graphical-perception tasks that are used to visually extract quantitative information from a graph. (By "quantitative information" we mean numerical values al field that comes without apparent mental effort. We also perform cognitive tasks such as reading scale information. but much of the power of graphs-and what distinguishes them from tablescomes from the ability of our preattentive visual system to detect geometric patterns and assess magnitudes. We have examined preattentive processes rather than cognition.

We have studied the elementary graphical-perception tasks theoretically. borrowing ideas from the more general field of visual perception (7, 8), and experimentally by having subjects judge graphical elements (1, 5). The next two sections illustrate the methodology with a few examples.

Study of Graphical Perception: Theory

Figure 2 provides an illustration of theoretical reasoning that borrows some ideas from the field of computational vision (8). Suppose that the goal is to judge the ratio, r, of the slope of line segment BC to the slope of line segment AB in each of the three panels. Our visual system tells us that r is greater than 1 in each panel, which is correct. Our visual system also tells us that r is closer to 1 in the two rectangular panels than in the square panel; that is, the slope of BC appears closer to the slope of AB in the two rectangular panels than in the square panel. This, however, is incorrect; r is the same in all three pan-

The reason for the distortion in judging Fig. 2 is that our visual system is geared to judging angle rather than slope. In their work on computational theories of vision in artificial intelligence, Marr (8) and Stevens (9) have investigated how people judge the slant and tilt (10) of the surfaces of three-dimensional objects. They argue that we judge slant and tilt as

Cleveland, W. S., & McGill, R. (1985). Graphical perception and graphical methods for analyzing scientific data. Science, New Series, 229(4716), 828-833.

Cleveland's operations of pattern perception:

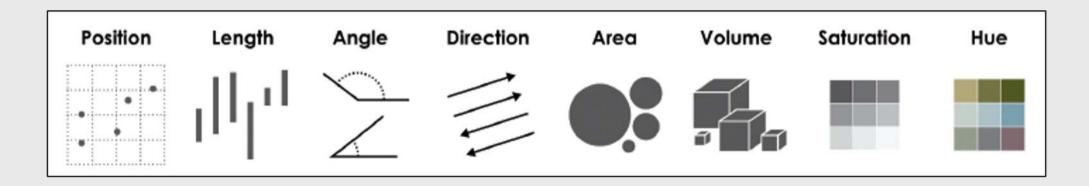
- 1. Estimation
- 2. Assembly
- 3. Detection

Cleveland's operations of pattern perception:

- 1. Estimation ---->
- 2. Assembly
- 3. Detection

- **Discrimination** (X equal to Y?)
- Ranking (X greater than Y?)
- Ratioing (X double Y?)

Estimation: Hierarchy for numerical data



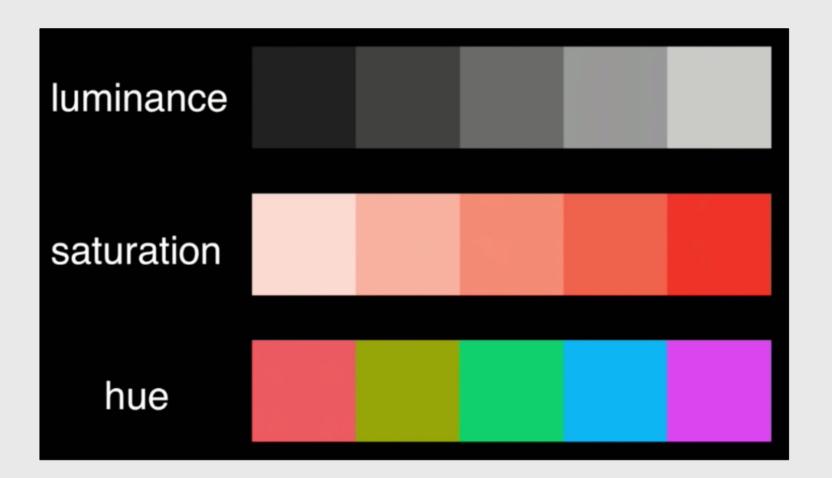
More Accurate

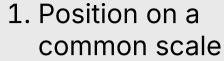
Less Accurate

Example: Life expectancy in countries in Asia

#>	country	lifeExp
#> 1	Afghanistan	43.828
#> 2	Iraq	59.545
#> 3	Cambodia	59.723
#> 4	Myanmar	62.069
#> 5	Yemen, Rep.	62.698
#> 6	Nepal	63.785
#> 7	Bangladesh	64.062
#> 8	India	64.698
#> 9	Pakistan	65.483
#> 10	Mongolia	66.803
#> 11	Korea, Dem. Rep.	67.297
#> 12	Thailand	70.616
#> 13	Indonesia	70.650
#> 14	Iran	70.964
#> 15	Philippines	71.688
#> 16	Lebanon	71.993
#> 17	Jordan	72.535
#> 18	Saudi Arabia	72.777
#> 19	China	72.961
#> 20	West Bank and Gaza	73.422

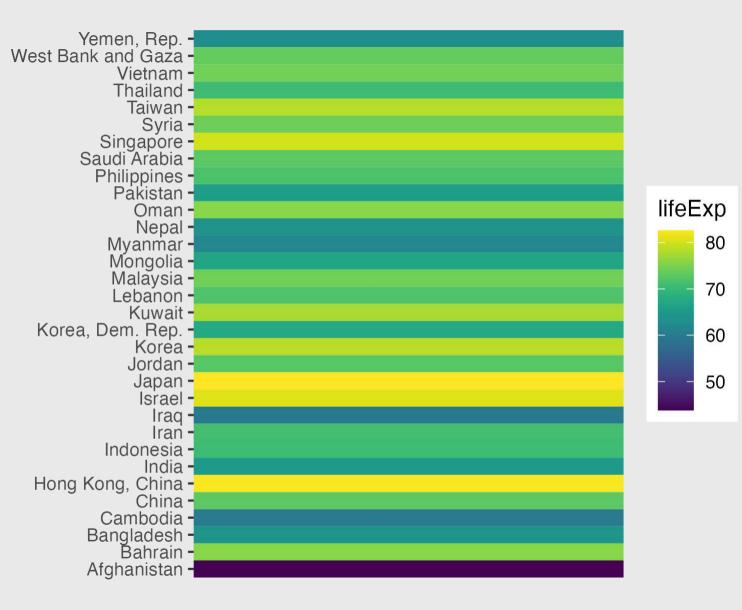
- 1. Position on a common scale
- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

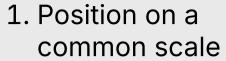




- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

- **☑** / × Discriminate
- <a>✓ / × Rank
- X Ratio

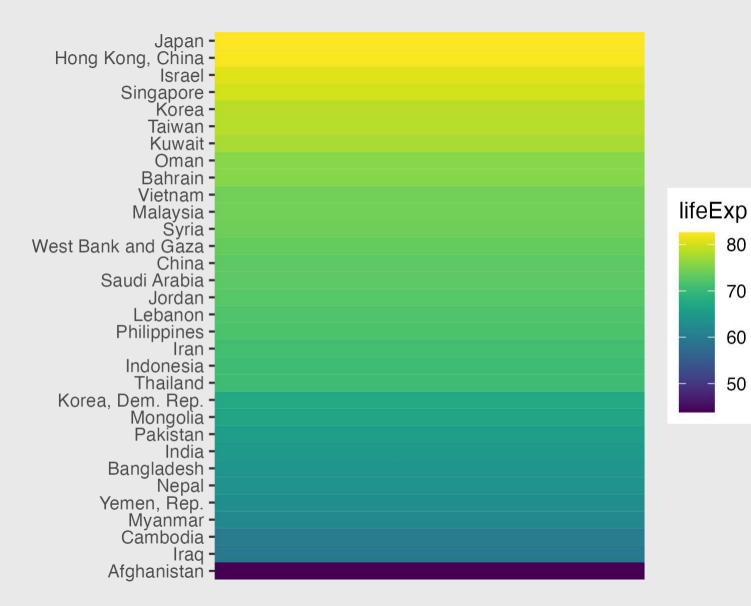




- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

Sorting helps a bit...

- **☑** / **×** Discriminate
- ✓ / × Rank
- X Ratio

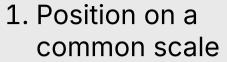


80

70

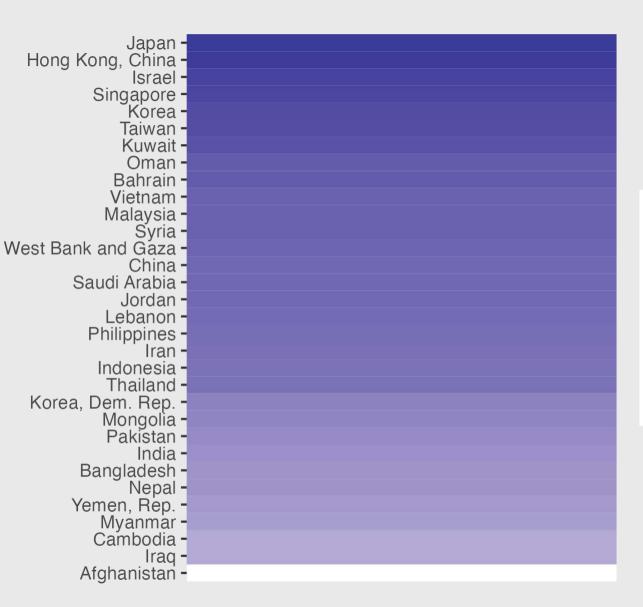
60

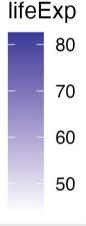
50

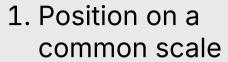


- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

- **☑** / **×** Discriminate
- ✓ / × Rank
- X Ratio



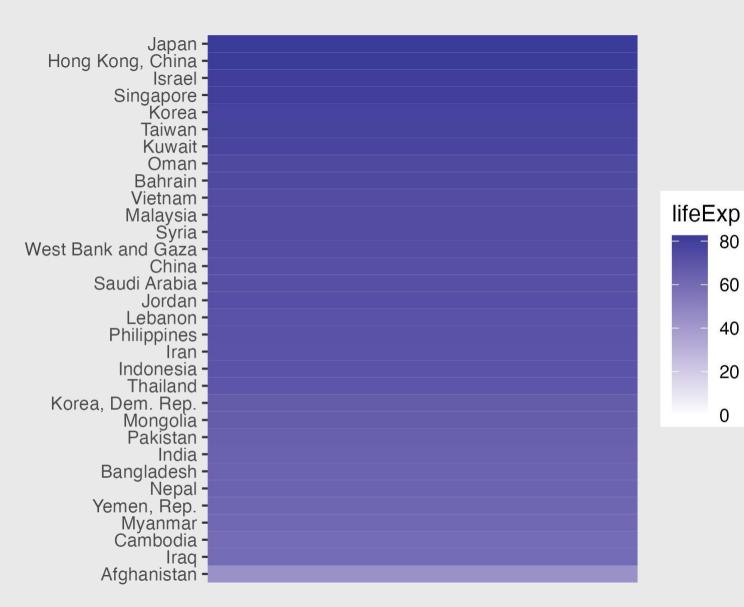




- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

Align to 0 scale:

- **☑** / × Discriminate
- ✓ / × Rank
- ✓ / × Ratio



80

60

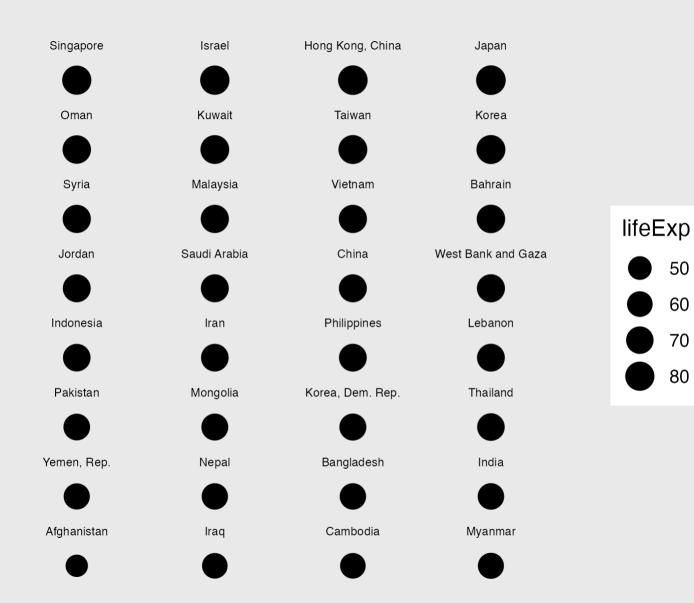
40

20

0

- 1. Position on a common scale
- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

- **☑** / **×** Discriminate
- ✓ / × Rank
- ✓ / × Ratio



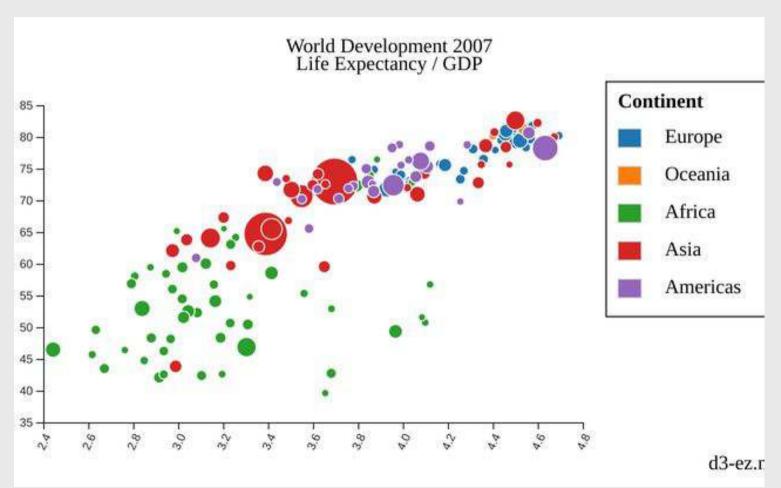
50

60

70

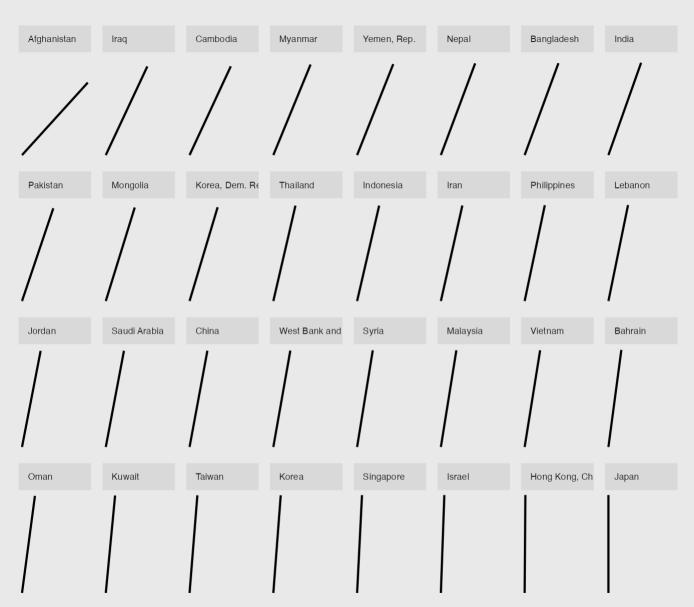
- 1. Position on a common scale
- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

Area works okay for "bubble" charts

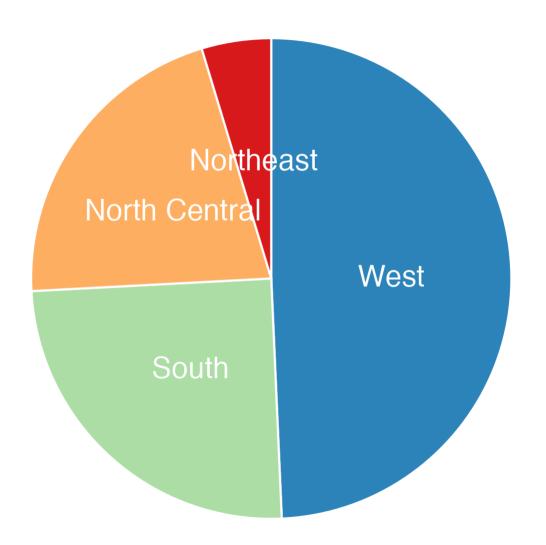


- 1. Position on a common scale
- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

- **☑** / **×** Discriminate
- **☑** Rank
- ✓ / × Ratio



- 1. Position on a common scale
- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue



- 1. Position on a common scale
- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

- **☑** / × Discriminate
- ✓ / × Rank
- ✓ Ratio



- 1. Position on a common scale
- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

- **☑** / **×** Discriminate
- ✓ / × Rank
- ✓ Ratio

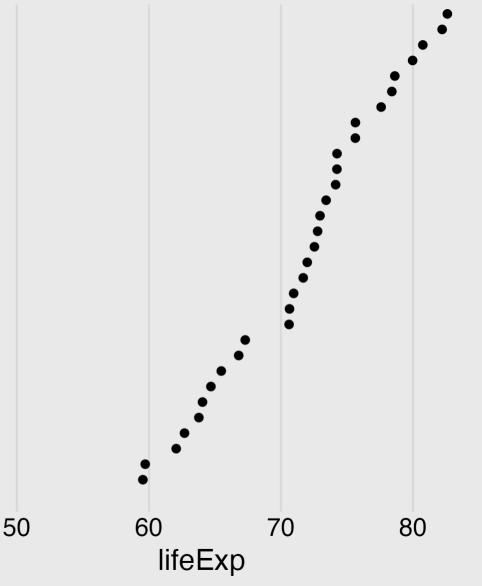


1. Position on a common scale

- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

- **Discriminate**
- ✓ Rank
- ✓ Ratio



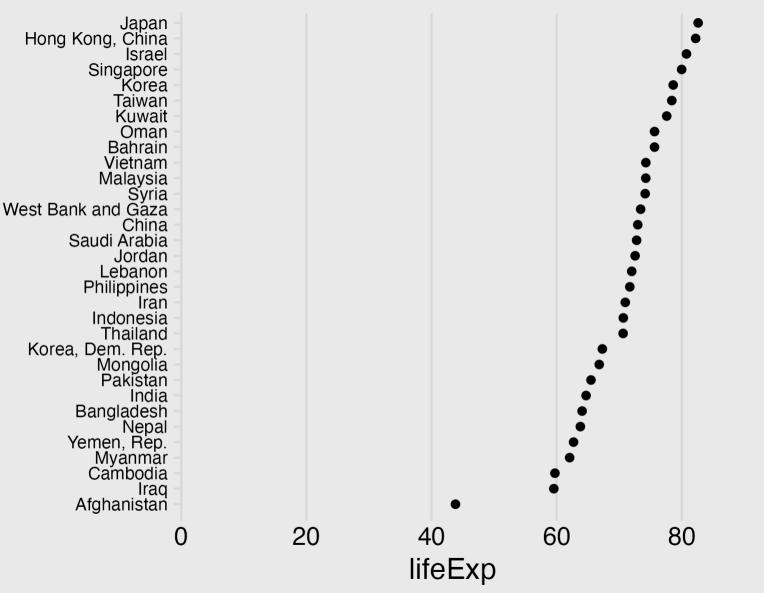


1. Position on a common scale

- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

No need to scale to 0:

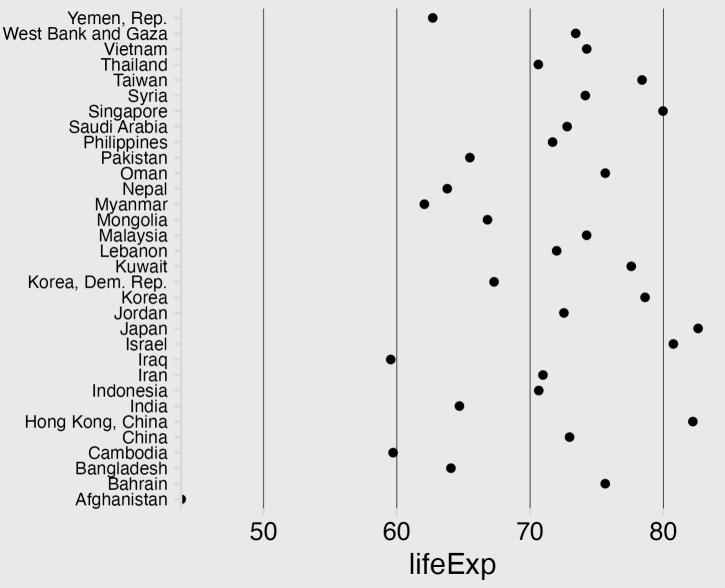
- Lowers resolution
- Isn't needed for accurate ratioing



1. Position on a common scale

- 2. Position on non-aligned scales
- 3. Length
- 4. Angle
- 5. Area
- 6. Color saturation
- 7. Color hue

Sorting still matters!



Cleveland's operations of pattern perception:

- 1. Estimation
- 2. Assembly
- 3. Detection

Cleveland's operations of pattern perception:

- 1. Estimation
- 2. Assembly ----> The grouping of graphical elements
- 3. Detection

Assembly: Gestalt Psychology

The whole has a reality that is entirely separate from the parts



Reification

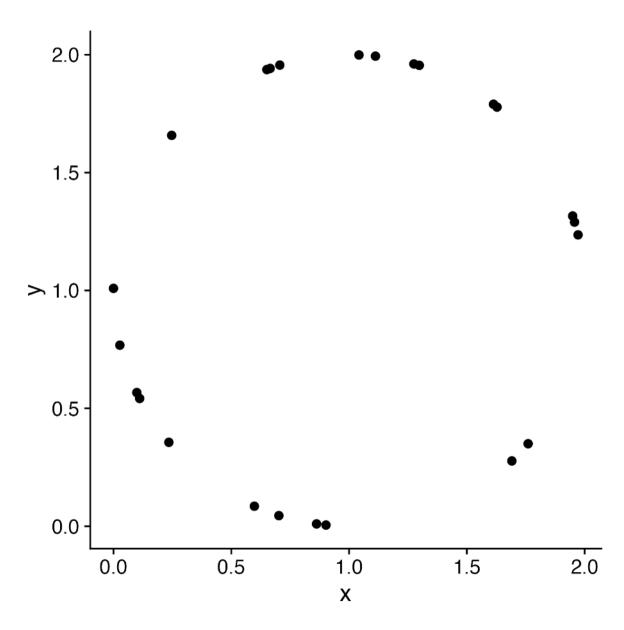


Emergence



Law of Closure

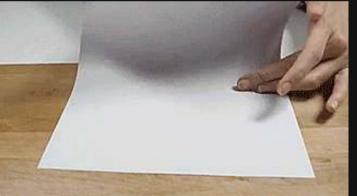
Our minds fill in the missing information

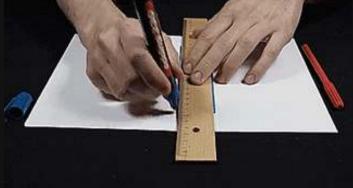


Prägnanz

We strongly prefer to interpret stimuli as regular, simple, and orderly





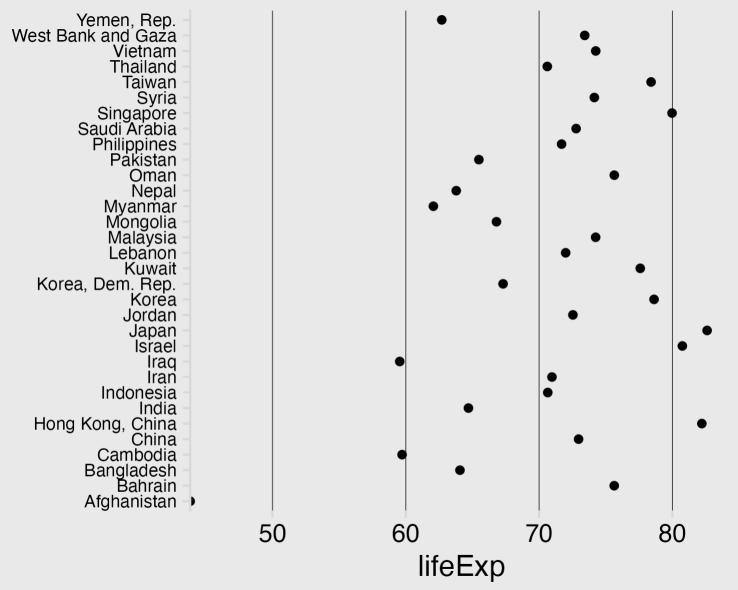


Prägnanz

This should cause you cognitive pain

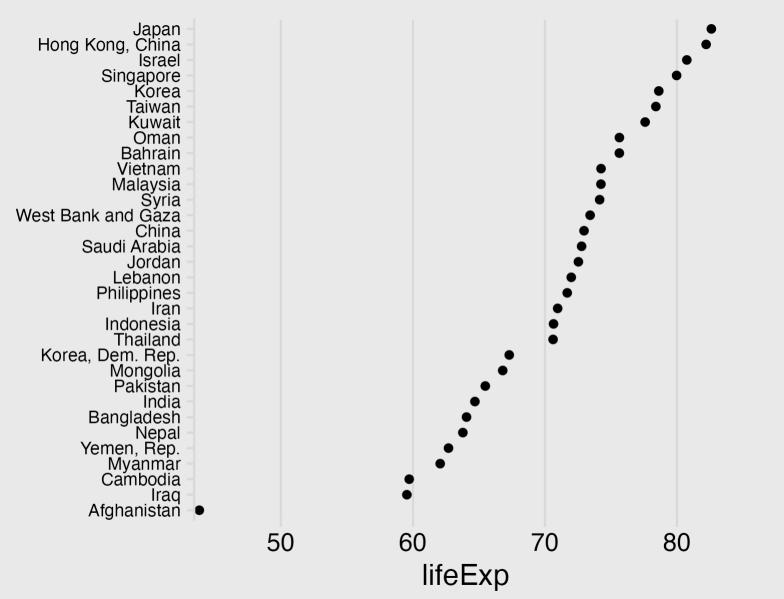
It's the graphical equivalent of this:





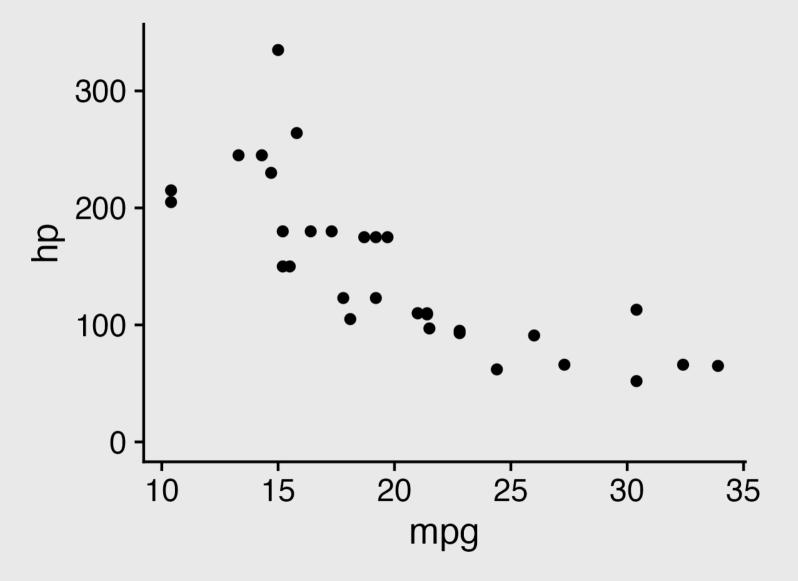
Prägnanz

This makes our brains happy



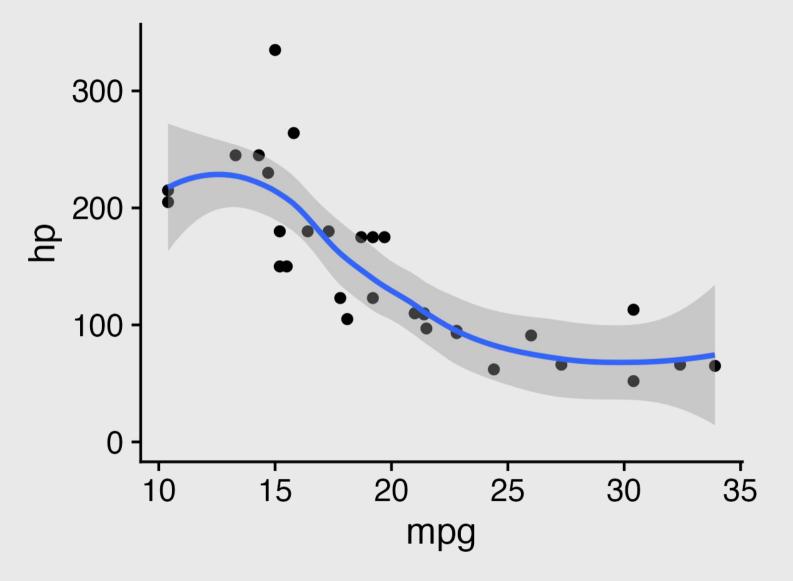
Law of Continuity

We will group together objects that follow an established direction

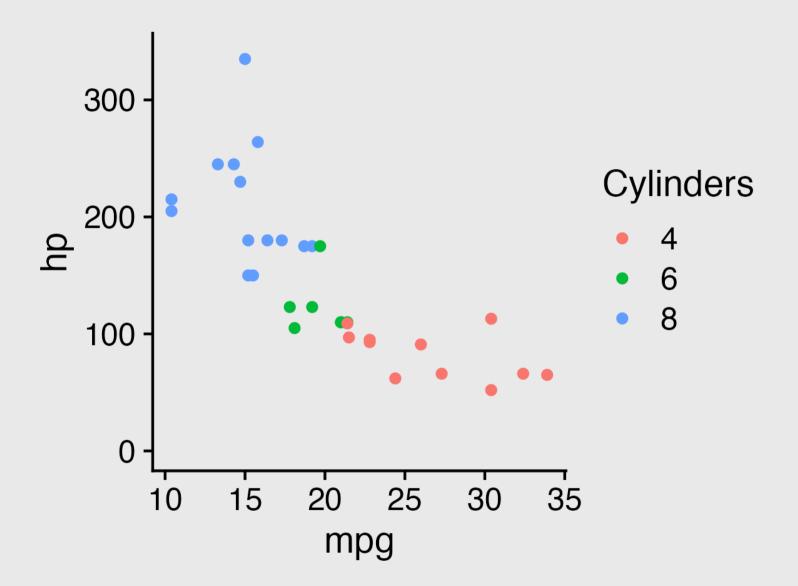


Law of Continuity

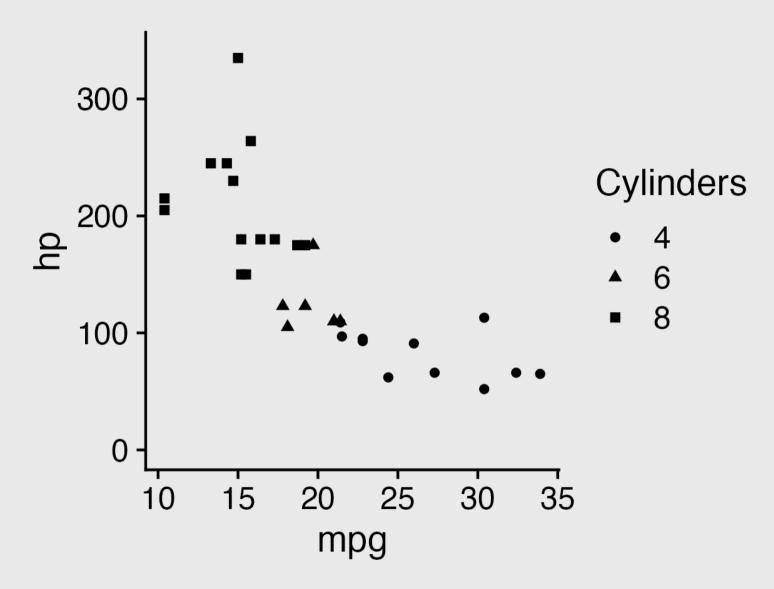
We will group together objects that follow an established direction



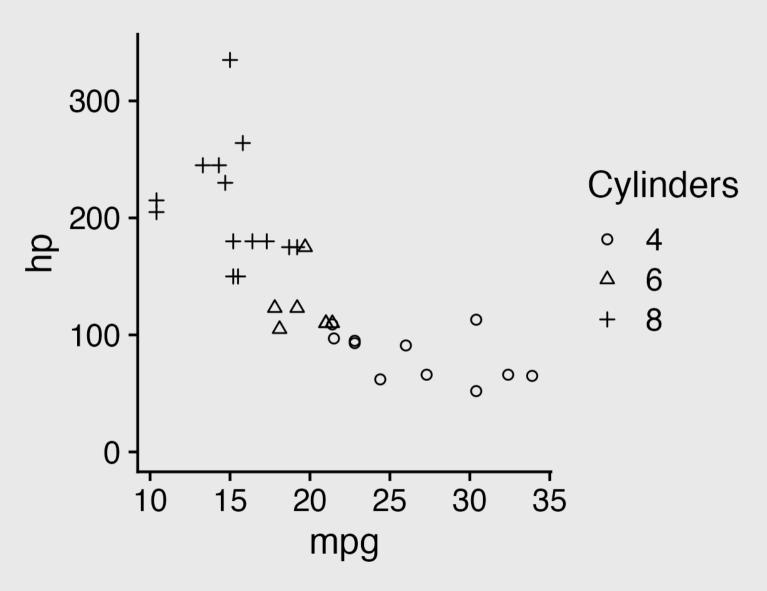
We see elements that are *physically similar* as part of the same object



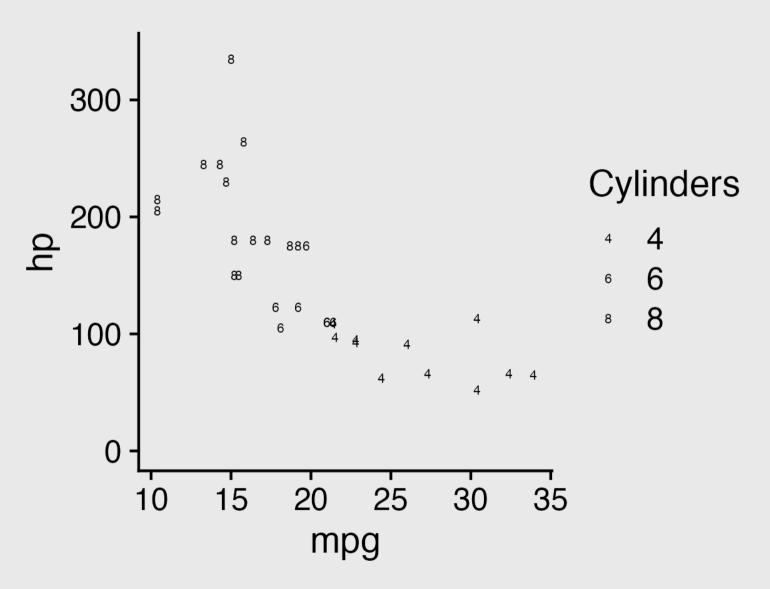
We see elements that are *physically* similar as part of the same object



We see elements that are *physically* similar as part of the same object

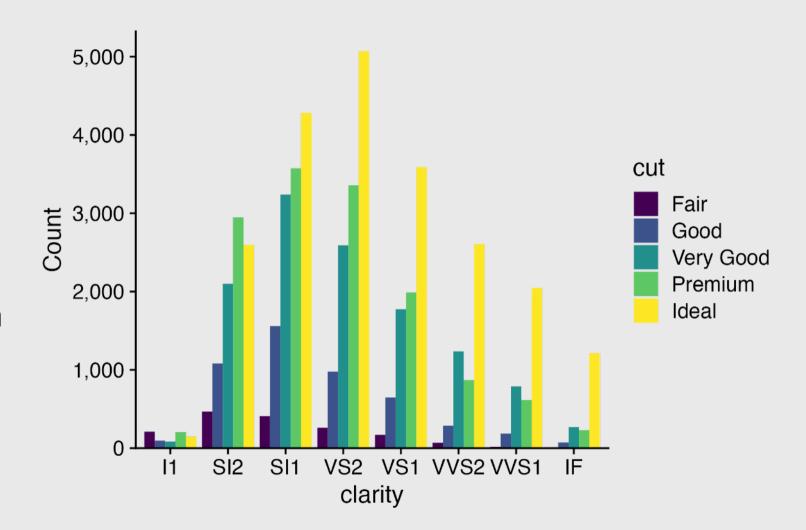


We see elements that are *physically* similar as part of the same object



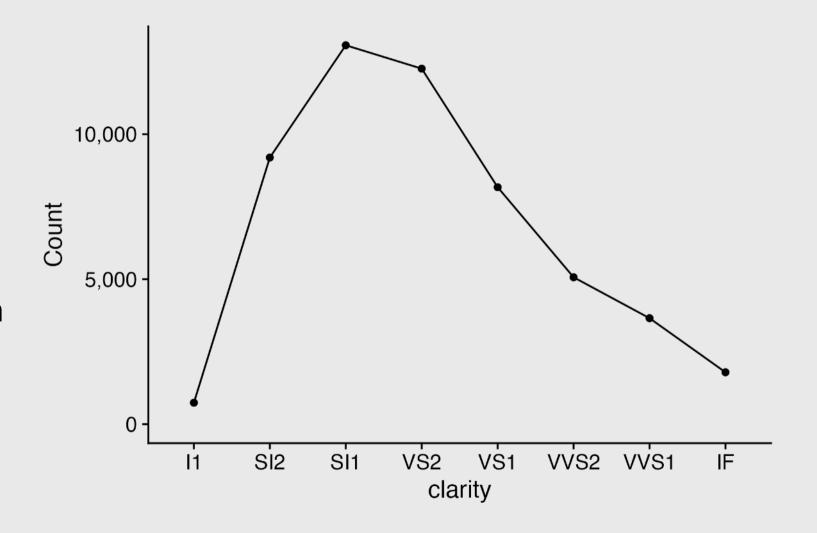
Law of Proximity

We tend to see elements that are physically near each other as part of the same object



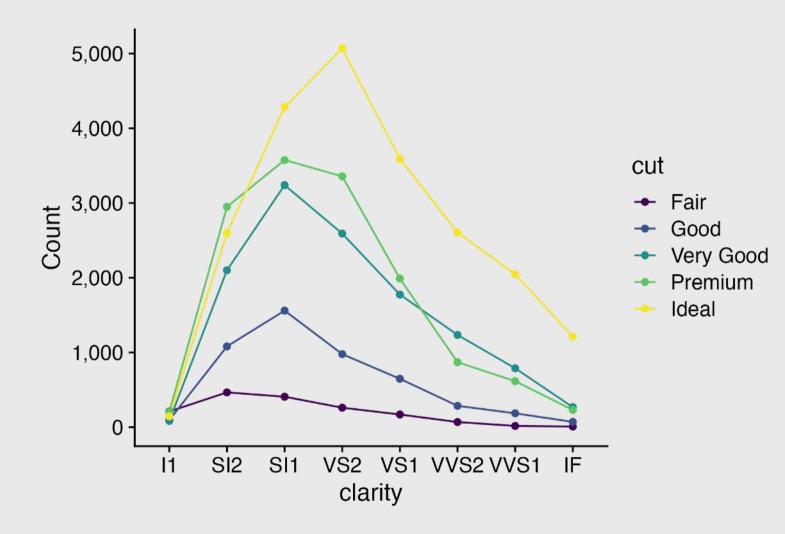
Law of Proximity

We tend to see elements that are physically near each other as part of the same object



Law of Proximity

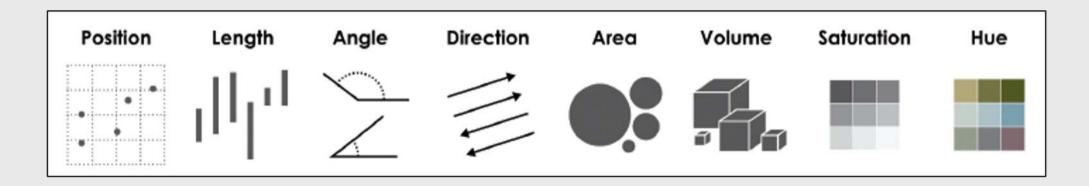
We tend to see elements that are physically near each other as part of the same object



Cleveland's operations of pattern perception:

- 1. Estimation
- 2. Assembly
- 3. Detection

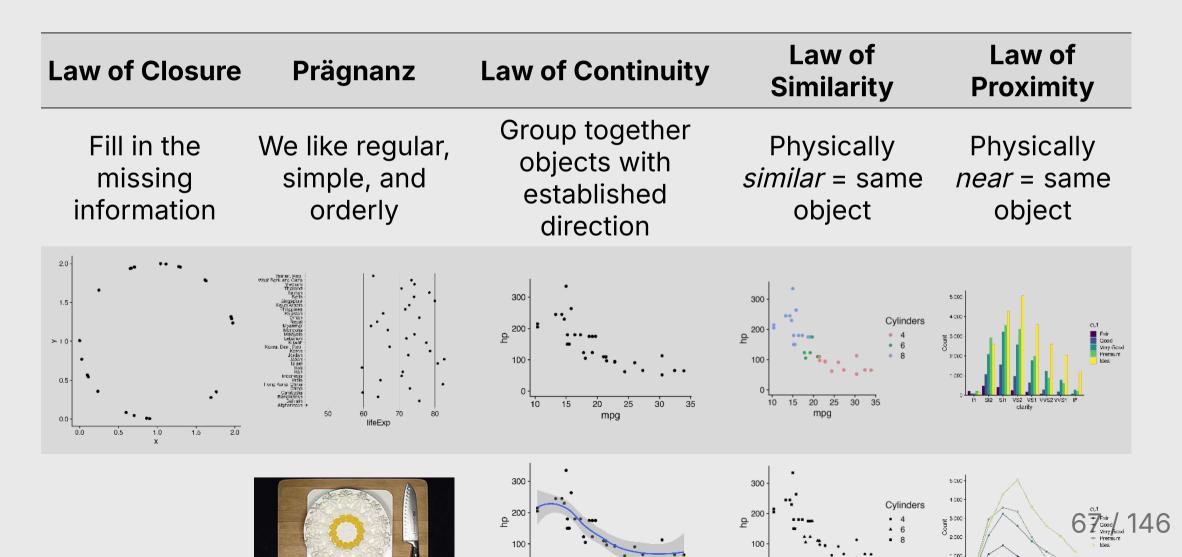
Estimation: Hierarchy for numerical data



More Accurate

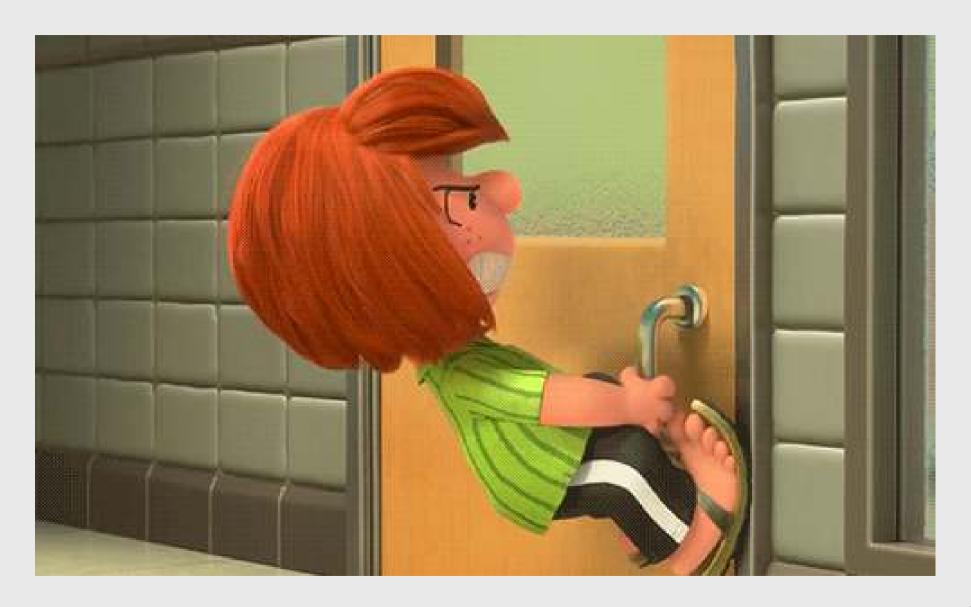
Less Accurate

Assembly: Gestalt Psychology



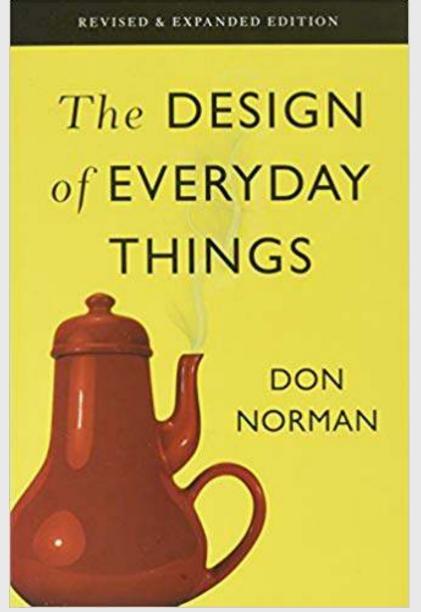
Cleveland's operations of pattern perception:

- 1. Estimation
- 2. Assembly
- 3. Detection ----> Recognizing that a geometric object encodes a physical value



Norman door (n.):

- 1. A door where the design tells you to do the opposite of what you're actually supposed to do.
- 2. A door that gives the wrong signal and needs a sign to correct it.

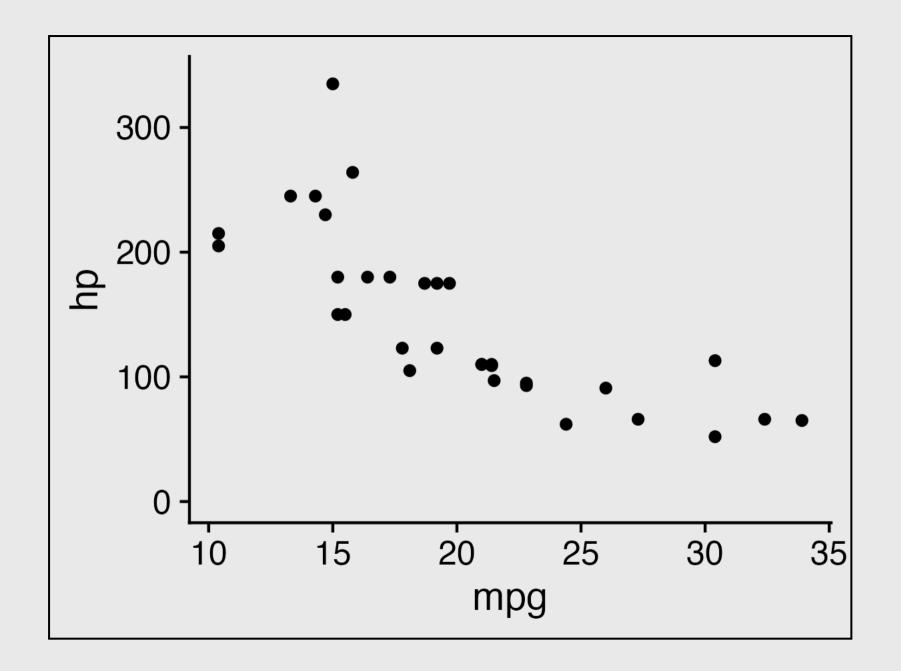


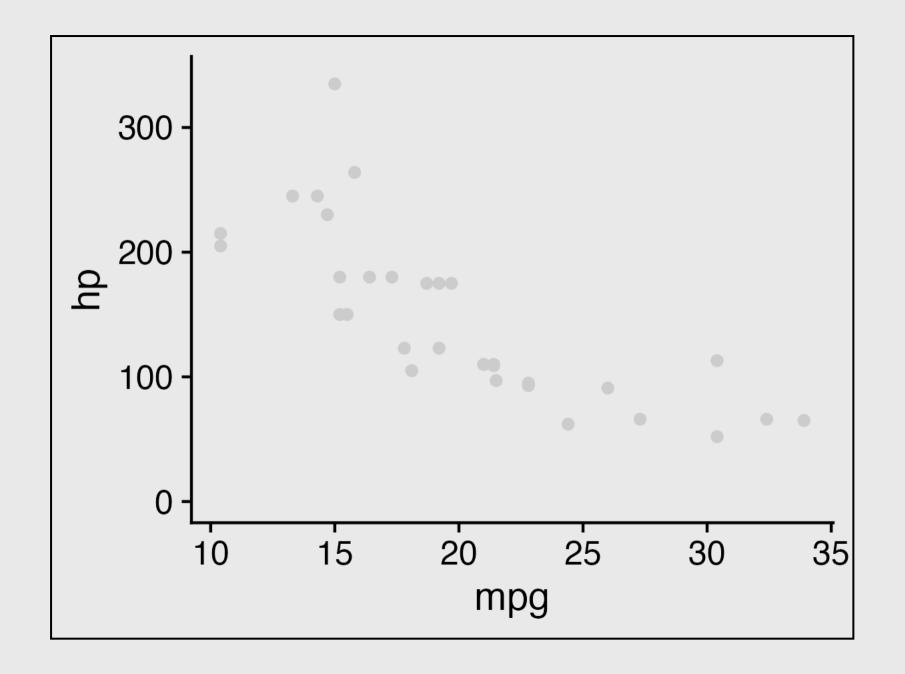
Norman door

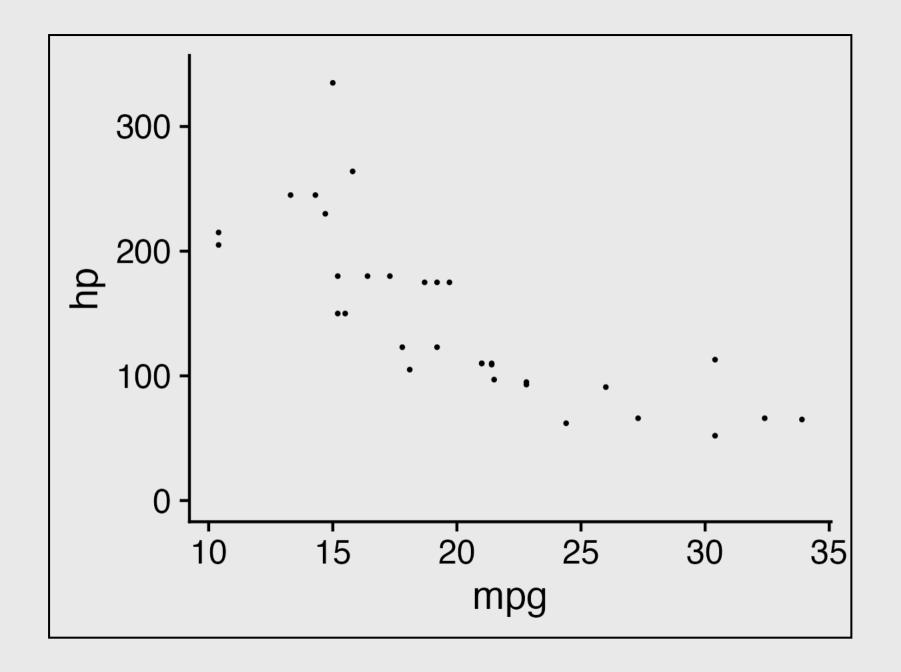


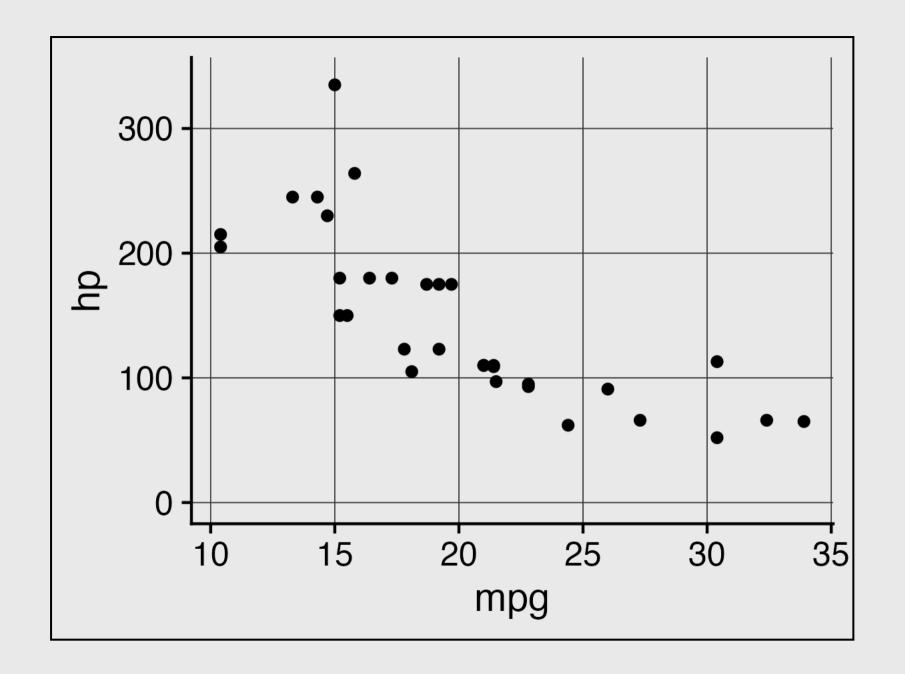
Non-Norman door

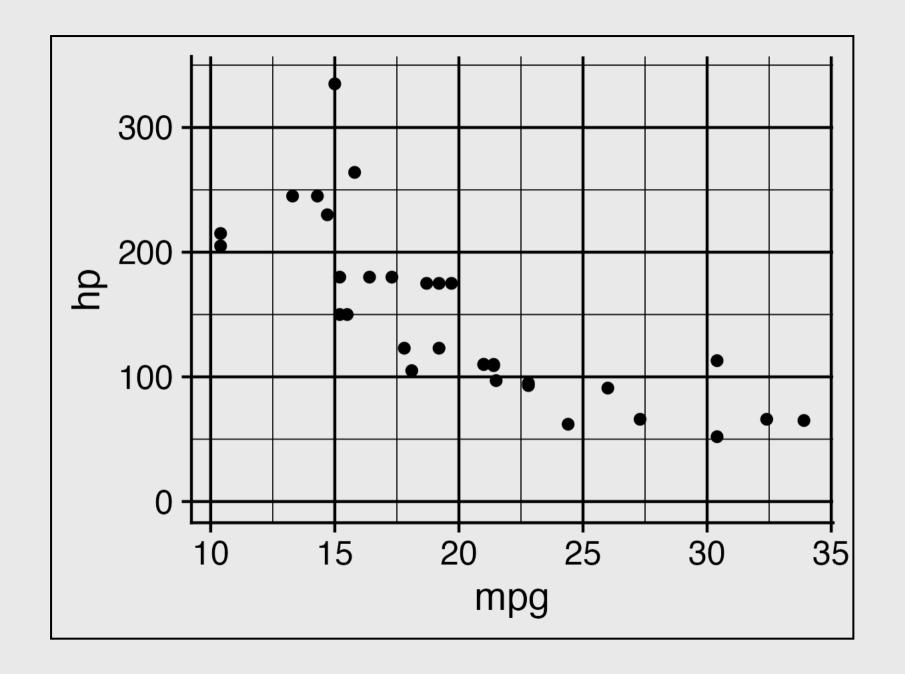


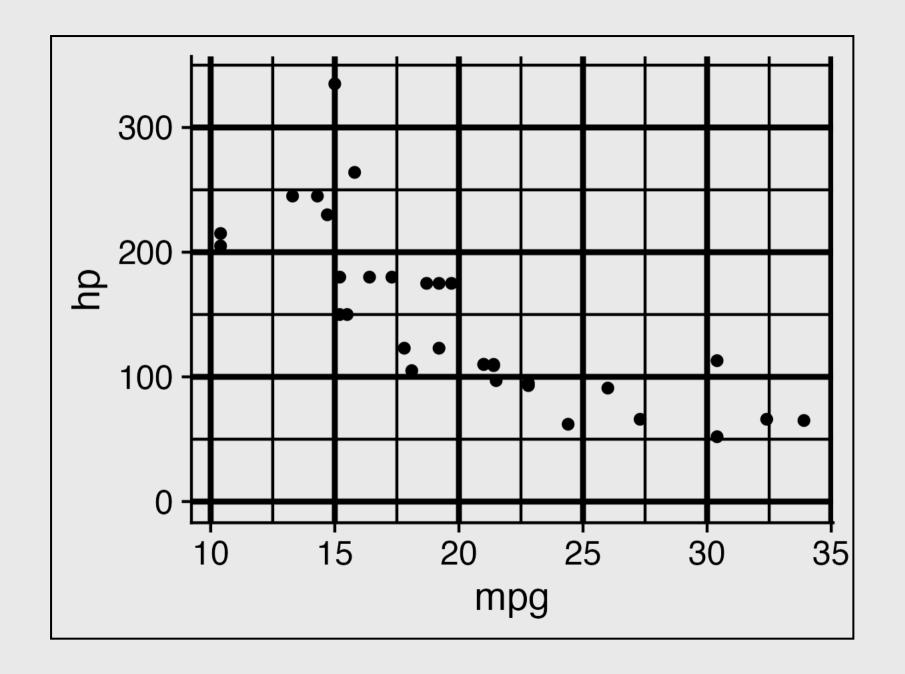




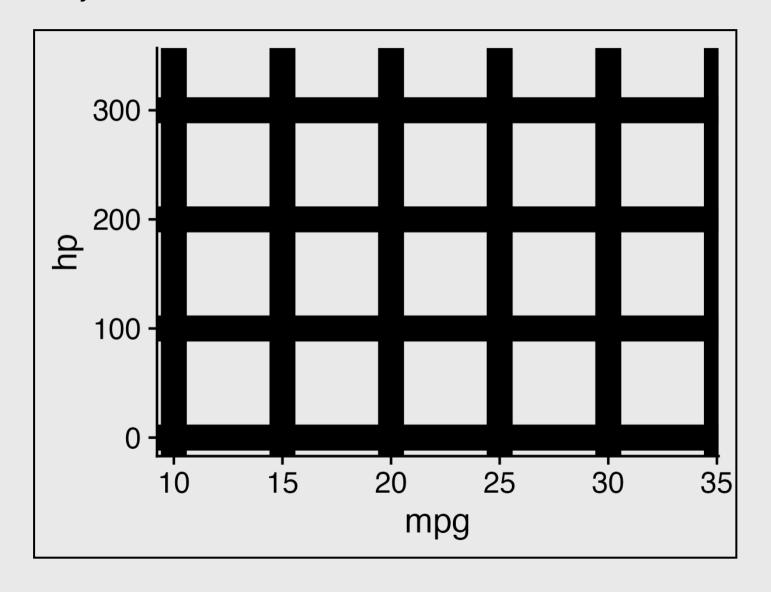


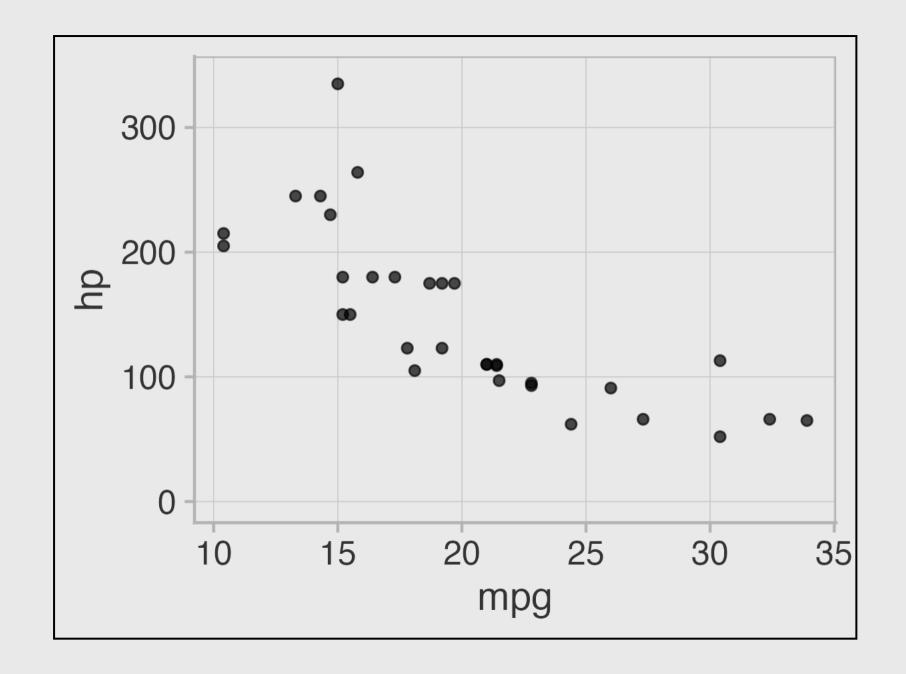






The white circles you see at the intersections is called the "Hermann Grid illusion"





Break!

Stand up, Move around, Stretch!



Week 6: Visualizing Information

- 1. The Human Visual-Memory System
- 2. The Psychology of Data Viz

BREAK

- 3. 10 Data Viz Best Practices
- 4. Making a (good) ggplot

- 1. Remove chart chunk
- 2. Don't make 3D plots*
- 3. Don't lie
- 4. Don't use pie charts for proportions*
- 5. Don't stack bars*
- 6. Rotate and sort categorical axes*
- 7. Eliminate legends & directly label geoms*
- 8. Don't use pattern fills
- 9. Don't use red & green together
- 10. Consider tables for small data sets

- 1. Remove chart chunk
- 2. Don't make 3D plots*
- 3. Don't lie
- 4. Don't use pie charts for proportions*
- 5. Don't stack bars*
- 6. Rotate and sort categorical axes*
- 7. Eliminate legends & directly label geoms*
- 8. Don't use pattern fills
- 9. Don't use red & green together
- 10. Consider tables for small data sets

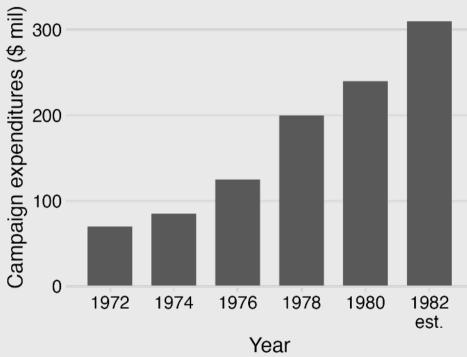
"Erase non-data ink."

— Ed Tufte



Figure 1.6: `Monstrous Costs' by Nigel Holmes, in Healy, 2018





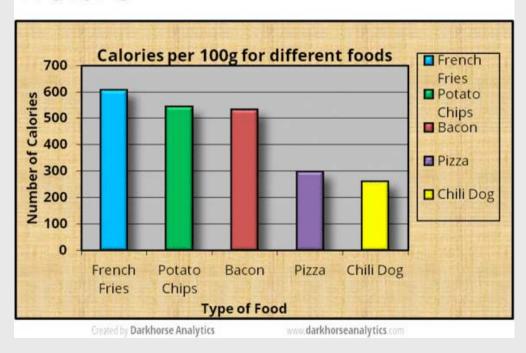


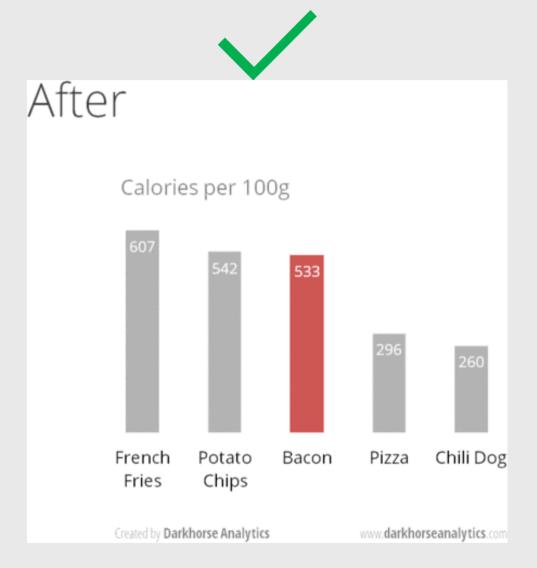
Created by Darkhorse Analytics

www.darkhorseanalytics.com



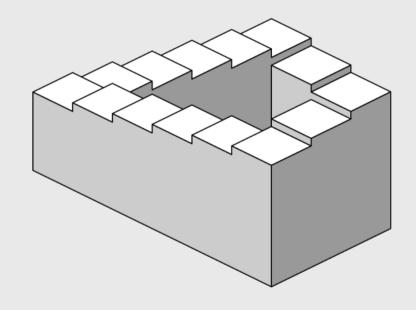
Before





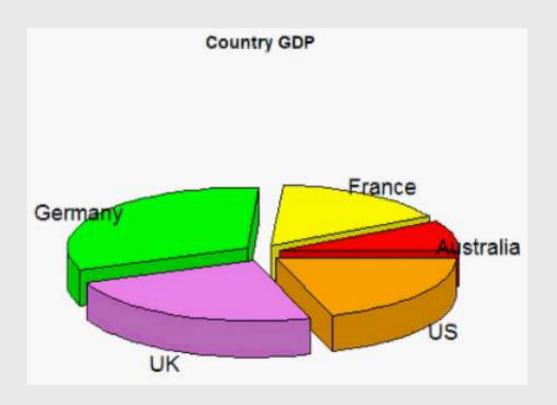
- 1. Remove chart chunk
- 2. Don't make 3D plots*
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- 5. Don't stack bars*
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- 7. Eliminate legends & directly label geoms*
- 8. Don't use pattern fills
- 9. Don't use red & green together
- 10. Consider tables for small data sets

Humans aren't good at distinguishing 3D space

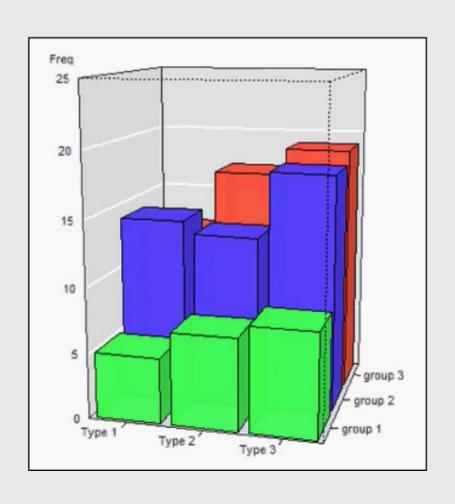


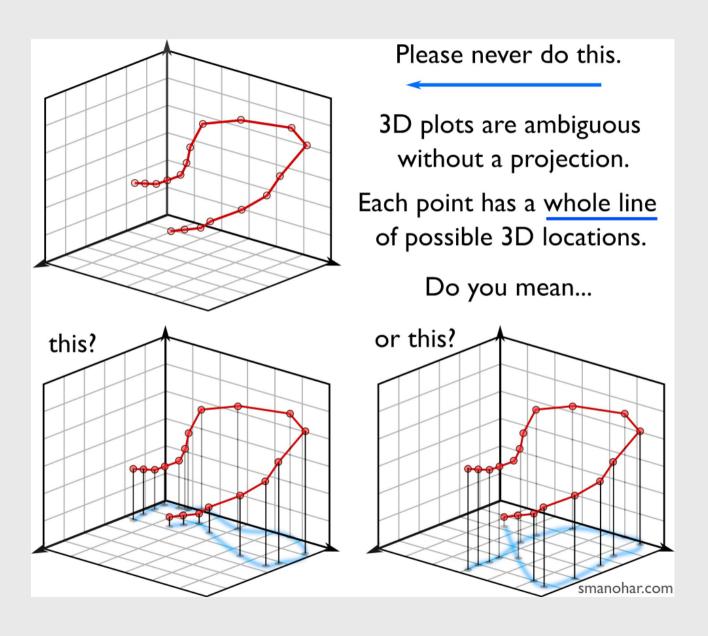
Penrose Stairs, made famous by M.C. Escher (1898-1972)

Ink proportions != true proportions

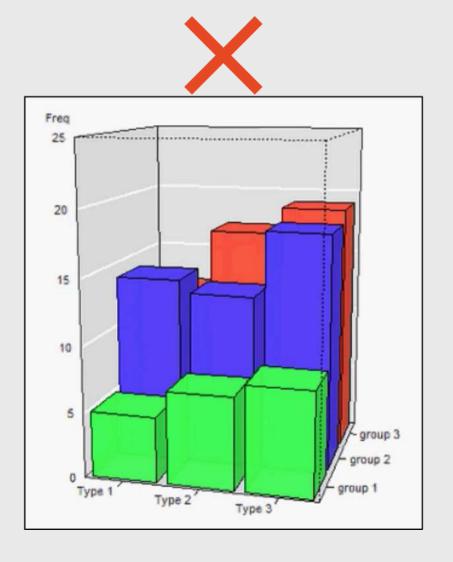


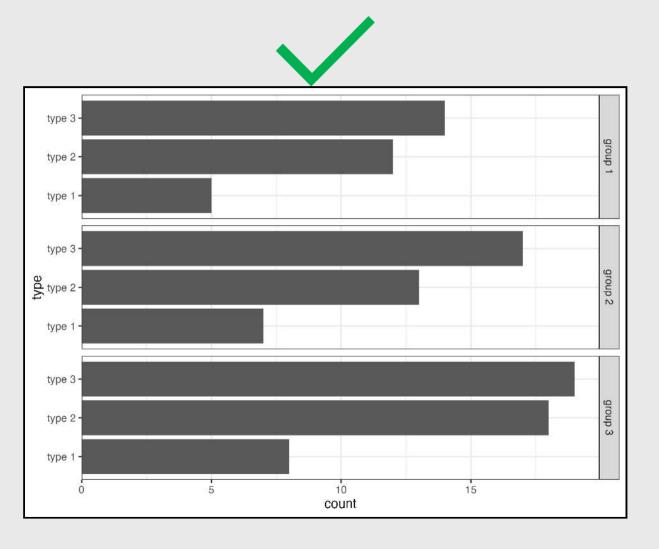
Occlusion: geoms are obscured





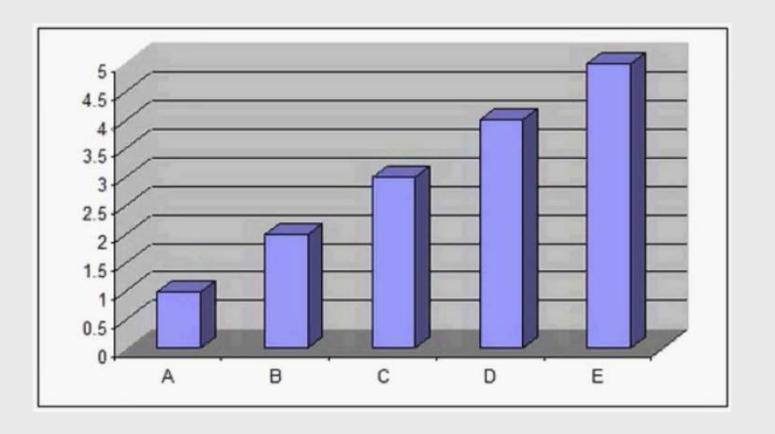
Multiple interpretations

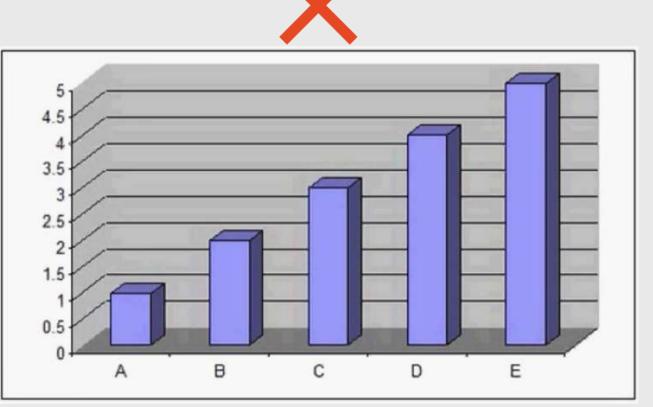


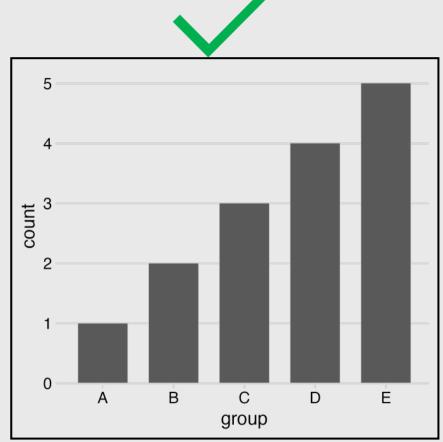


The third dimension distracts from the data

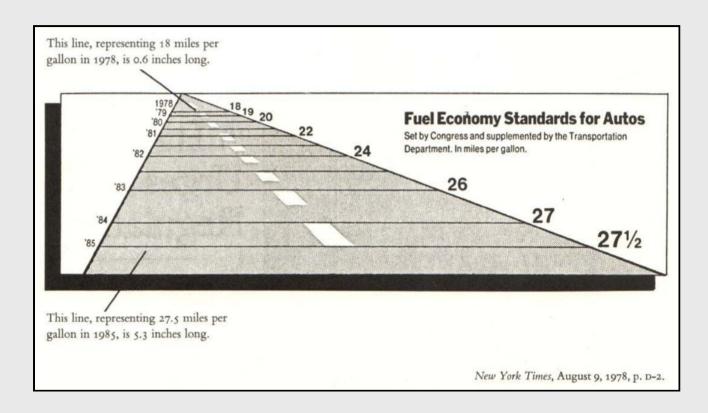
(this is what Tufte calls "chart junk")



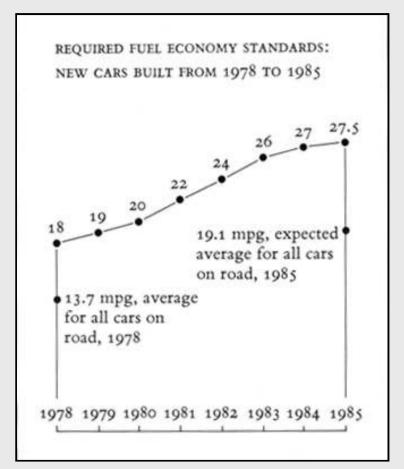




- 1. Remove chart chunk
- 2. Don't make 3D plots*
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- 4. Don't use pie charts for proportions*
- 5. Don't stack bars*
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- 8. Don't use pattern fills
- 9. Don't use red & green together
- 10. Consider tables for small data sets



Edward Tufte (2001) "The Visual Display of Quantitative Information", 2nd Edition, pg. 57-58.



Bar charts should always start at 0

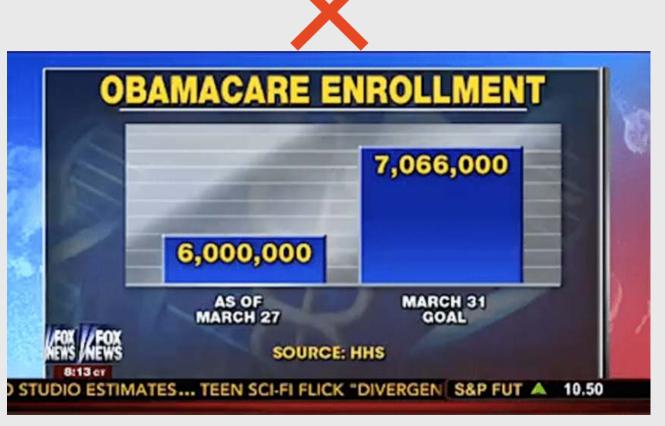
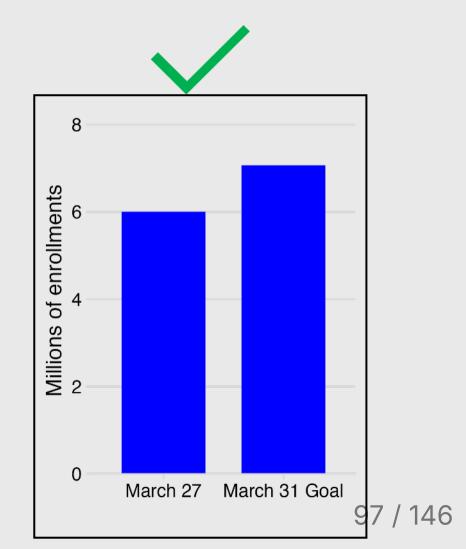


Image from http://livingqlikview.com/the-9-worst-data-visualizations-ever-created/



Don't cherry-pick your data

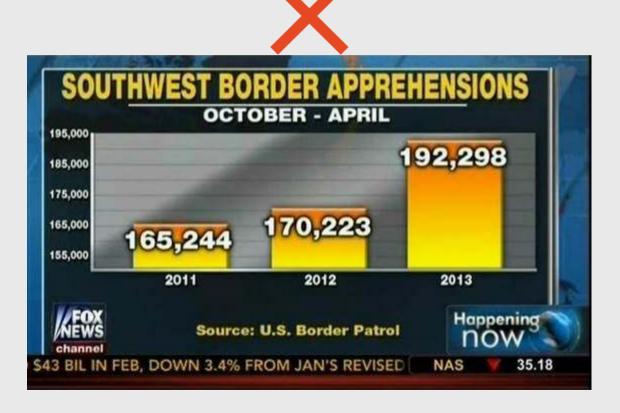
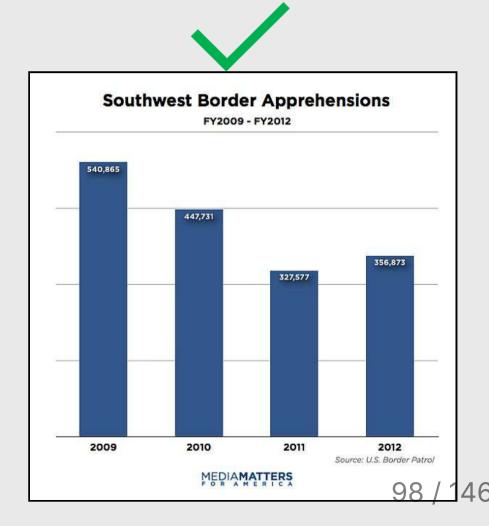
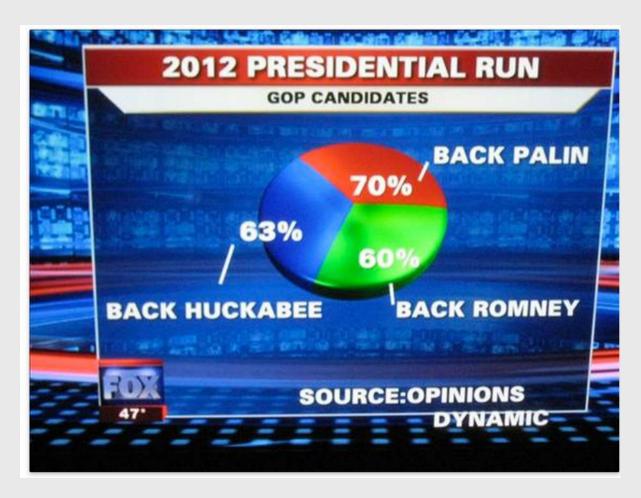


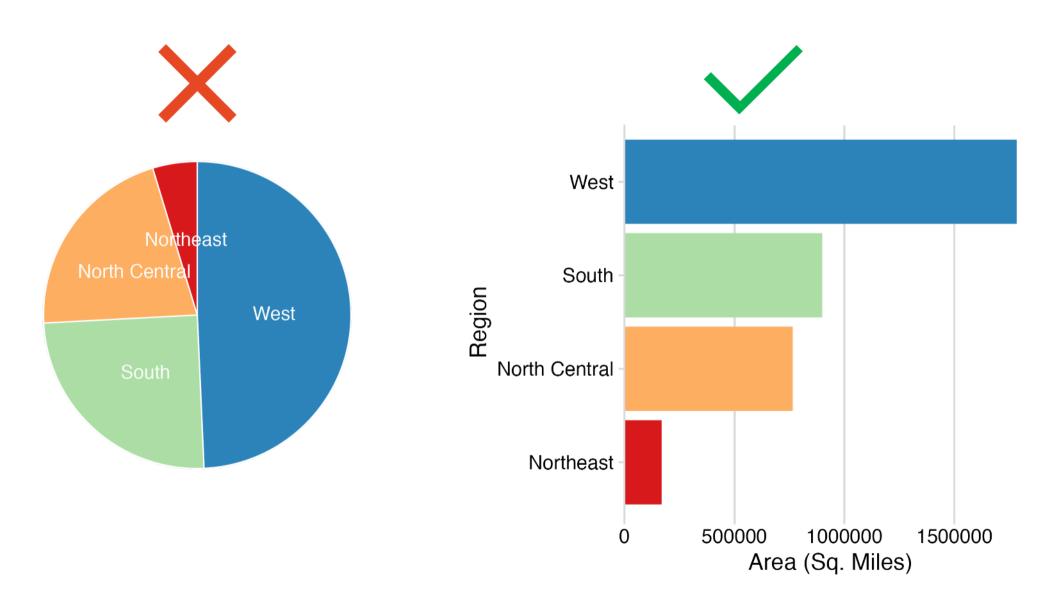
Image from https://www.mediamatters.org/fox-news/fox-news-newest-dishonest-chart-immigration-enforcement



Make sure your chart makes sense

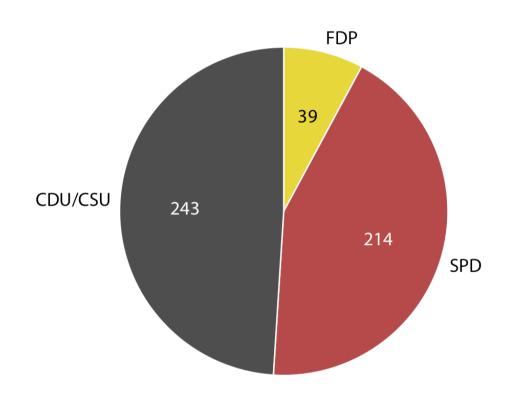


- 1. Remove chart chunk
- 2. Don't make 3D plots*
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- 4. Don't use pie charts for proportions*
- 5. Don't stack bars*
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- 7. Eliminate legends & directly label geoms*
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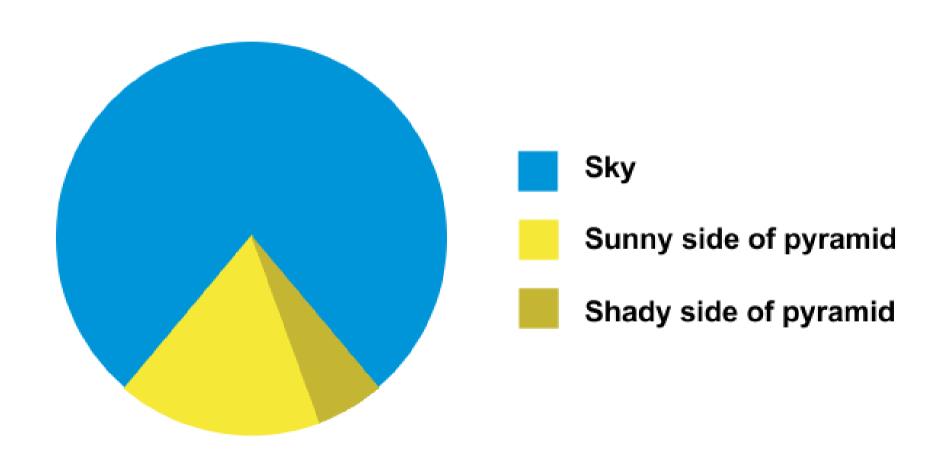


Exceptions:

- Small data
- Simple fractions
- If sum of parts matters

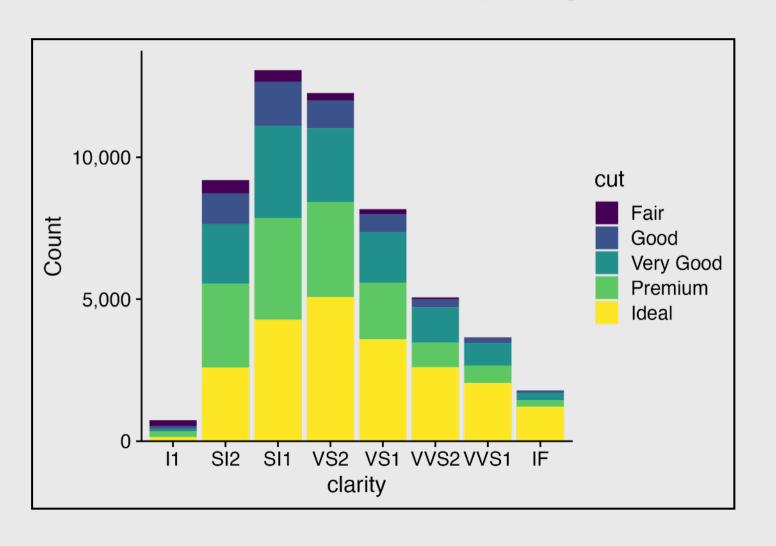


Best pie chart of all time

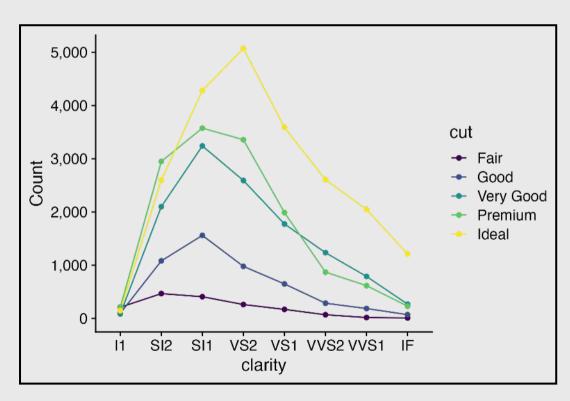


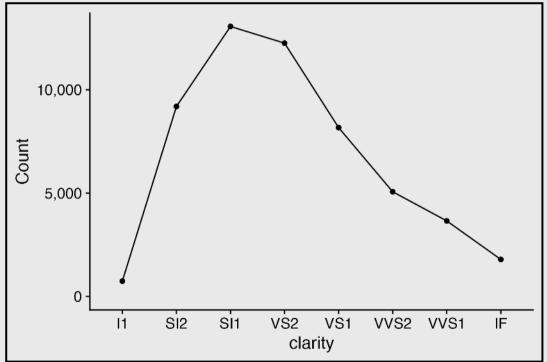
- 1. Remove chart chunk
- 2. Don't make 3D plots*
- 3. Don't lie
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- 5. Don't stack bars*
- 6. Rotate and sort categorical axes*
- 7. Eliminate legends & directly label geoms*
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Stacked bars are rarely a good idea

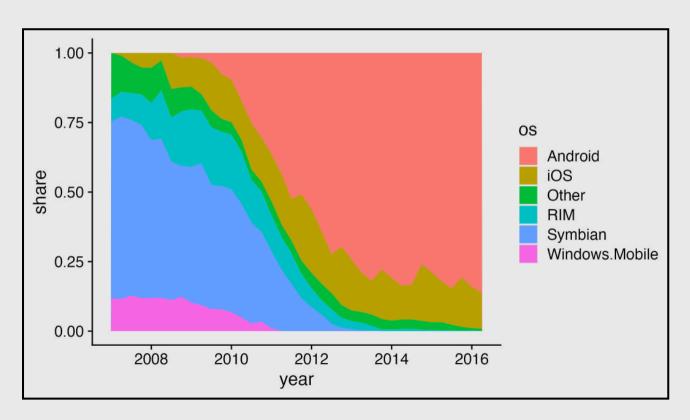


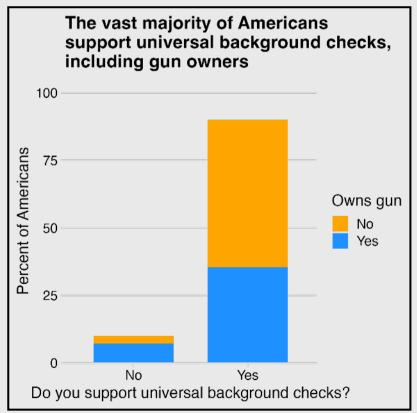
"Parallel coordinates" plot usually works better





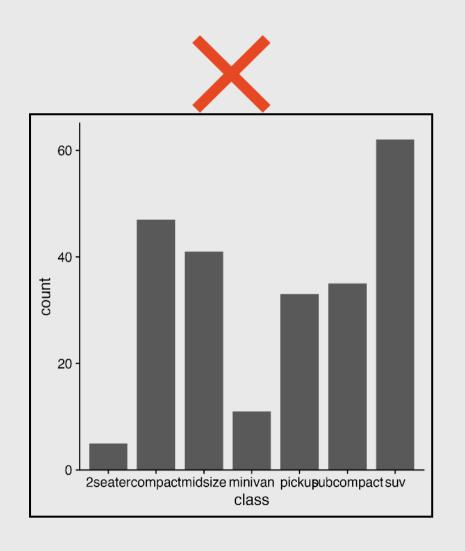
Exception: When you care about the *total* more than the categories

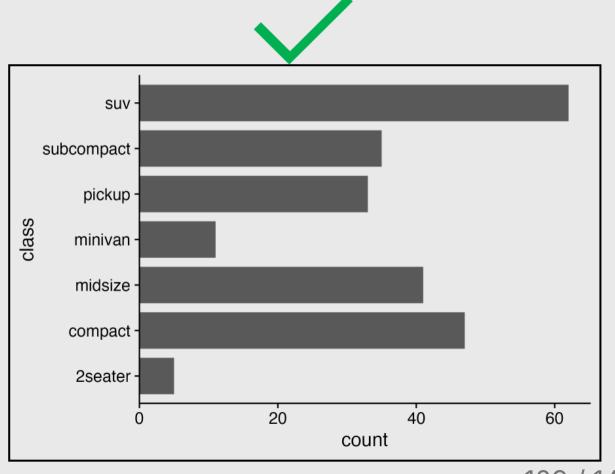




- 1. Remove chart chunk
- 2. Don't make 3D plots*
- 3. Don't lie
- 4. Don't use pie charts for proportions*
- 5. Don't stack bars*
- 6. Rotate and sort categorical axes*
- 7. Eliminate legends & directly label geoms*
- 8. Don't use pattern fills
- 9. Don't use red & green together
- 10. Consider tables for small data sets

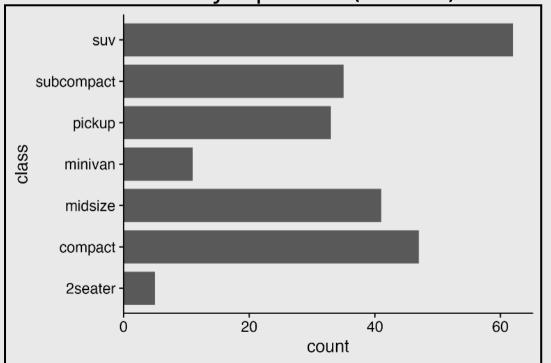
Rotate axes if you can't read them



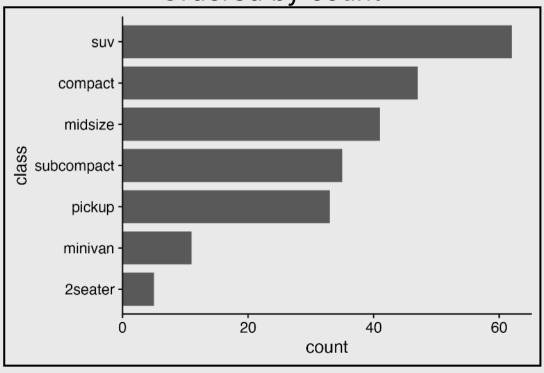


Default order is almost always wrong

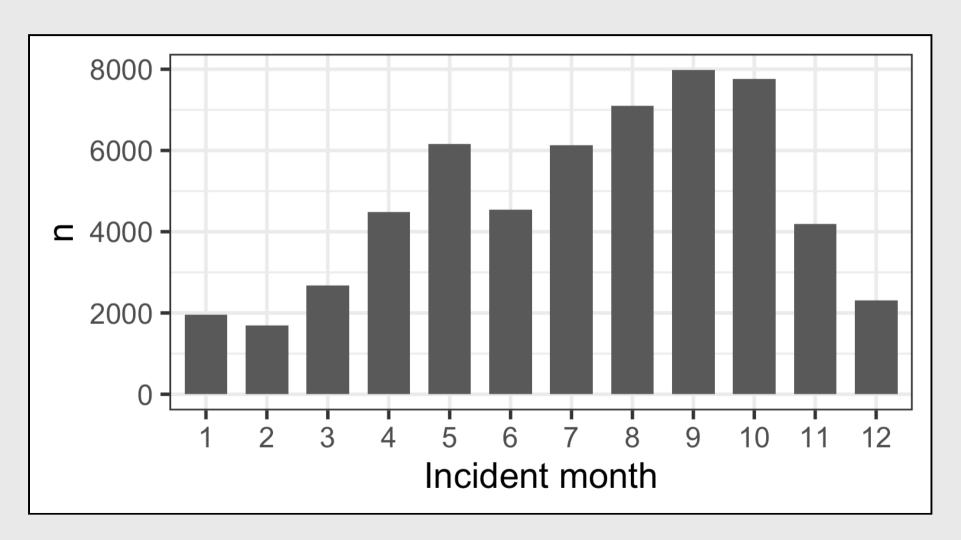








Exception: Ordinal variables

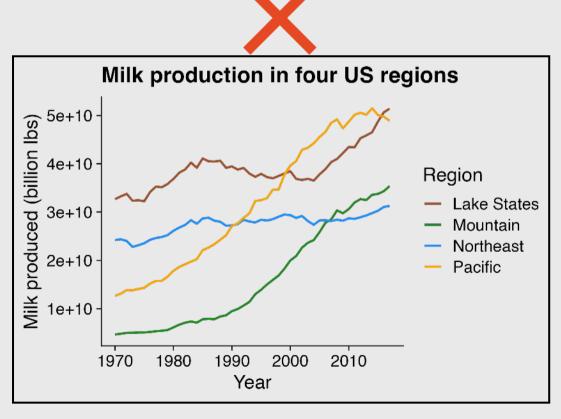


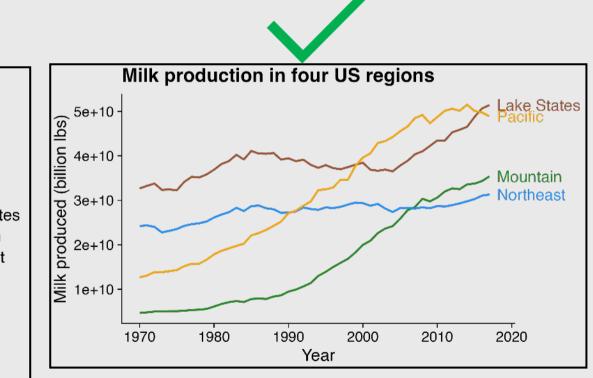
10 Data Viz Best Practices

- 1. Remove chart chunk
- 2. Don't make 3D plots*
- 3. Don't lie
- 4. Don't use pie charts for proportions*
- 5. Don't stack bars*
- 6. Rotate and sort categorical axes*
- 7. Eliminate legends & directly label geoms*
- 8. Don't use pattern fills
- 9. Don't use red & green together
- 10. Consider tables for small data sets

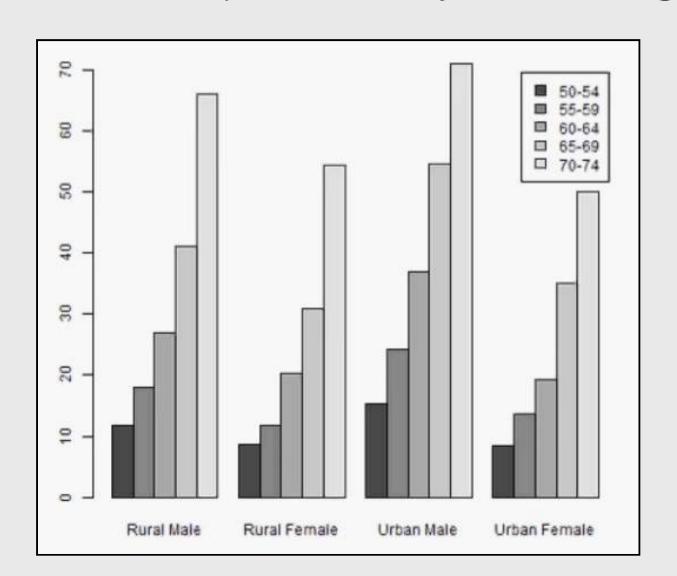
*most of the time

Directly label geoms





Exception: When you have repeated categories

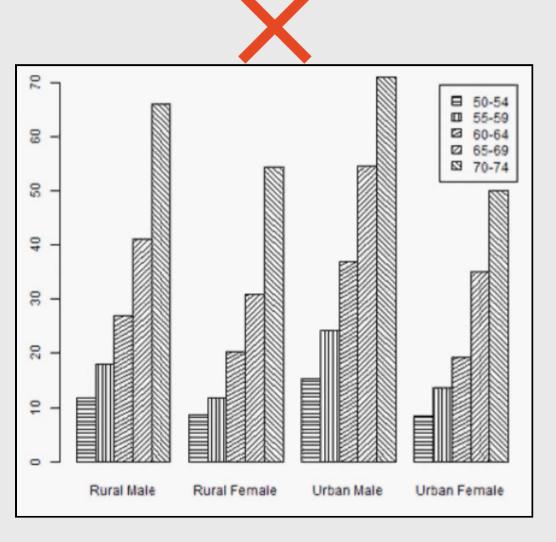


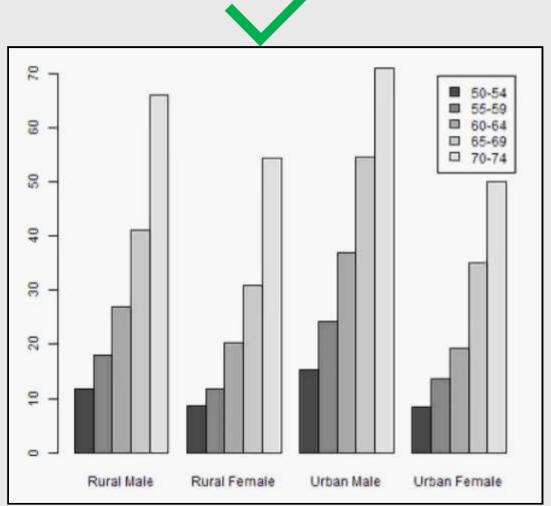
10 Data Viz Best Practices

- 1. Remove chart chunk
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- 3. Don't lie
- 4. Don't use pie charts for proportions*
- 5. Don't stack bars*
- 6. Rotate and sort categorical axes*
- 7. Eliminate legends & directly label geoms*
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- 9. Don't use red & green together
- 10. Consider tables for small data sets

*most of the time





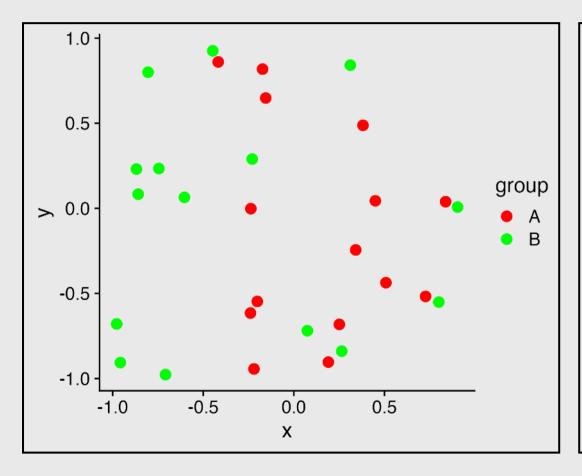


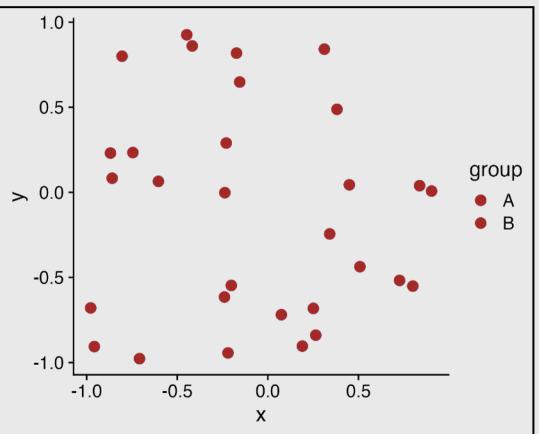
10 Data Viz Best Practices

- 1. Remove chart chunk
- 2. Don't make 3D plots*
- 3. Don't lie
- 4. Don't use pie charts for proportions*
- 5. Don't stack bars*
- 6. Rotate and sort categorical axes*
- 7. Eliminate legends & directly label geoms*
- 8. Don't use pattern fills
- 9. Don't use red & green together
- 10. Consider tables for small data sets

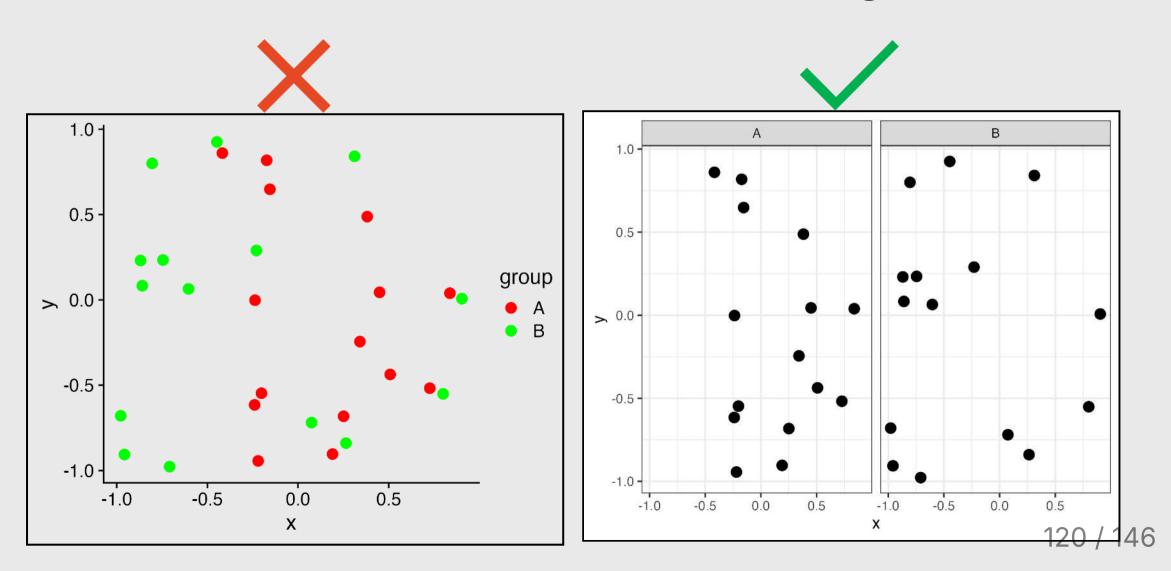
*most of the time

10% of males and 1% of females are color blind





Facets can be used to avoid color altogether

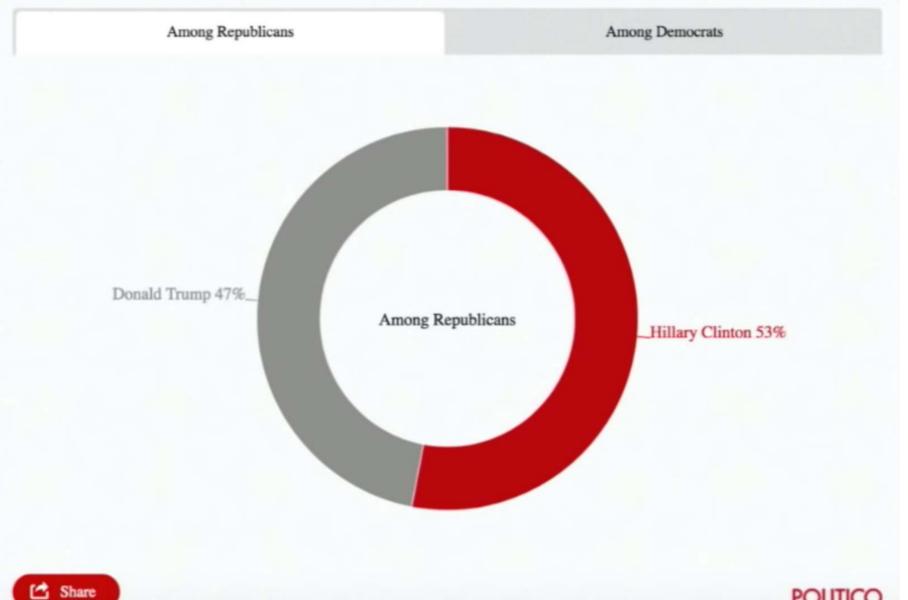


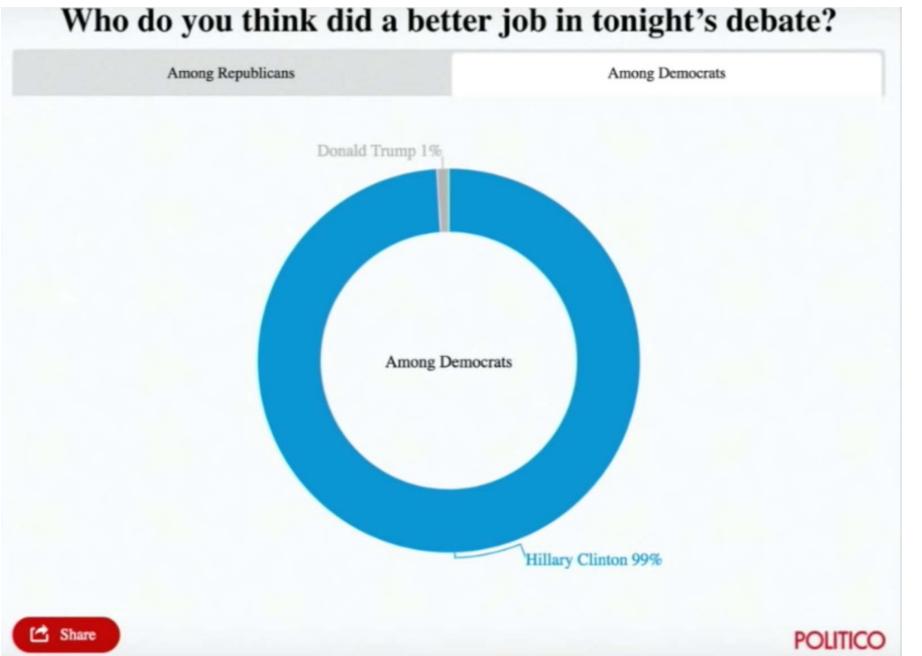
10 Data Viz Best Practices

- 1. Remove chart chunk
- 2. Don't make 3D plots*
- 3. Don't lie
- 4. Don't use pie charts for proportions*
- 5. Don't stack bars*
- 6. Rotate and sort categorical axes*
- 7. Eliminate legends & directly label geoms*
- 8. Don't use pattern fills
- 9. Don't use red & green together
- 10. Consider tables for small data sets

*most of the time

Who do you think did a better job in tonight's debate?





Who do you think did a better job in tonight's debate?

	Clinton	Trump
Among Democrats	99%	1%
Among Republicans	53%	47%

References:

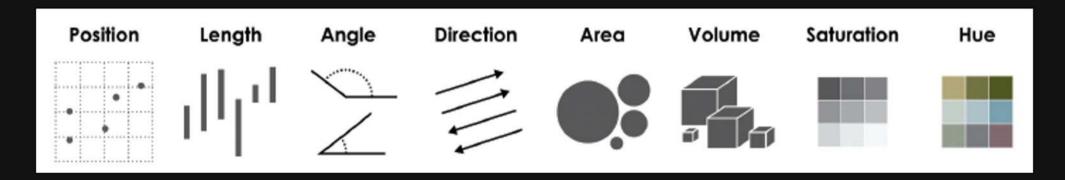
- Data Viz "Cheat Sheet"
- Data Viz Reference Page

Your turn - go here

10:00

For your "bad" visualization:

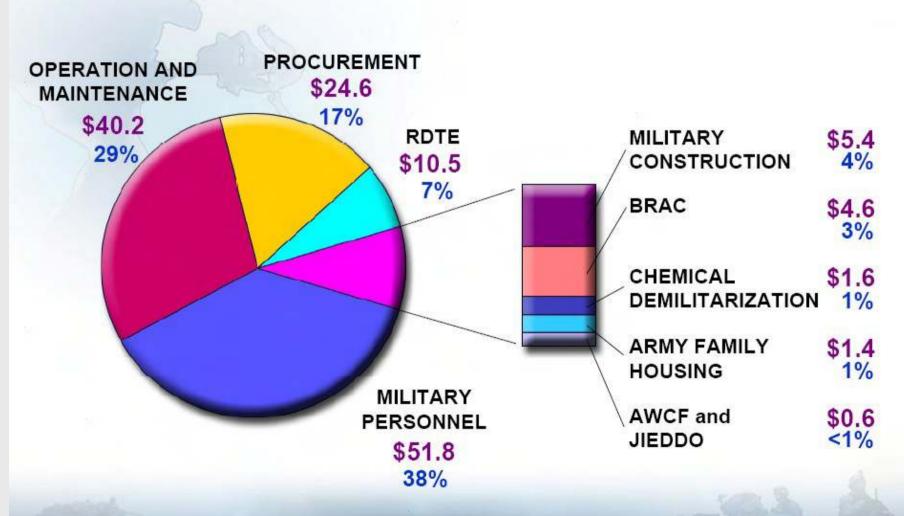
1) Identify where the graphic falls on Cleveland's pattern recognition hierarchy

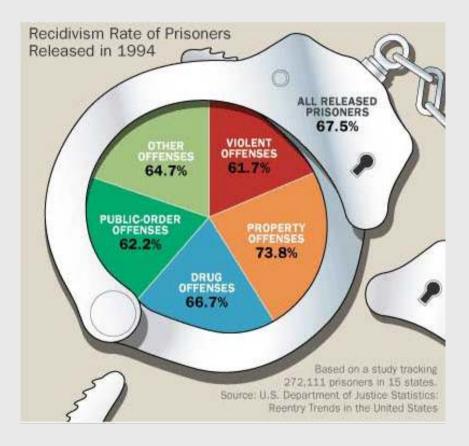


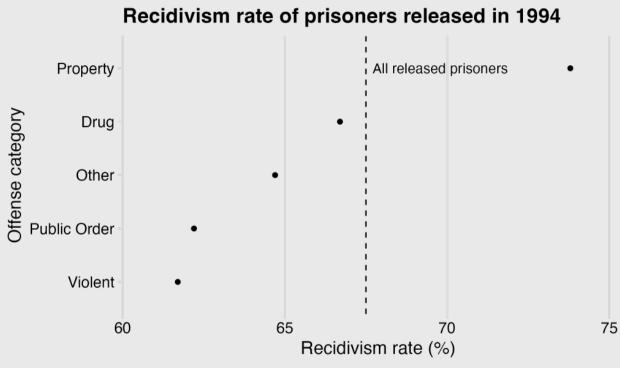
- 2) Any design rules that are broken
- 3) Suggest at least two improvements

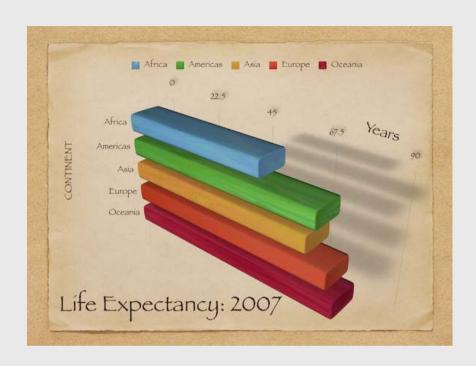


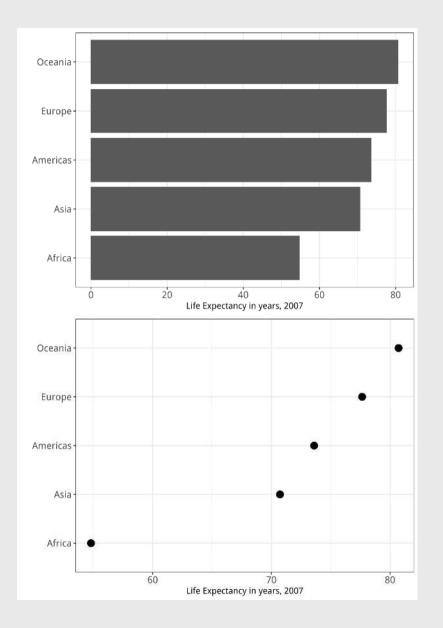
FY09 Obligation Authority

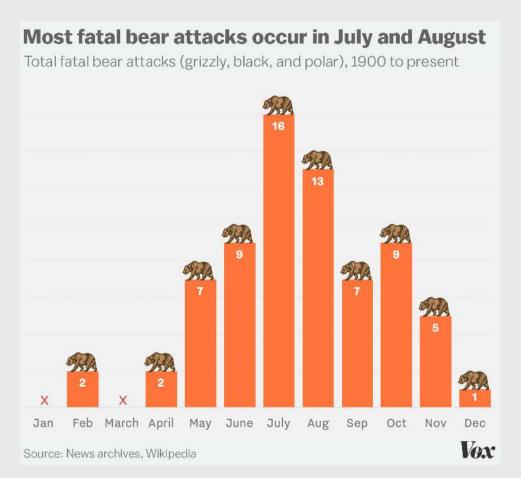


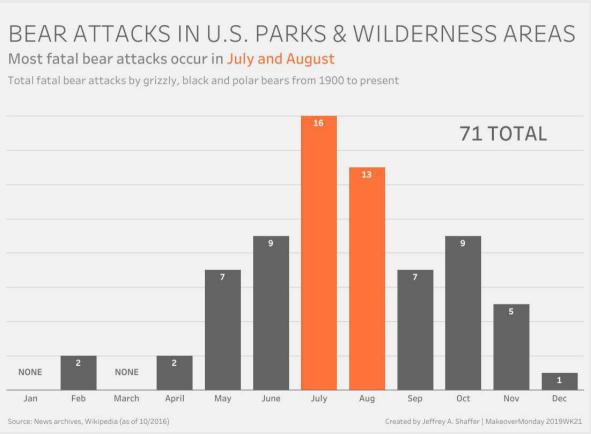


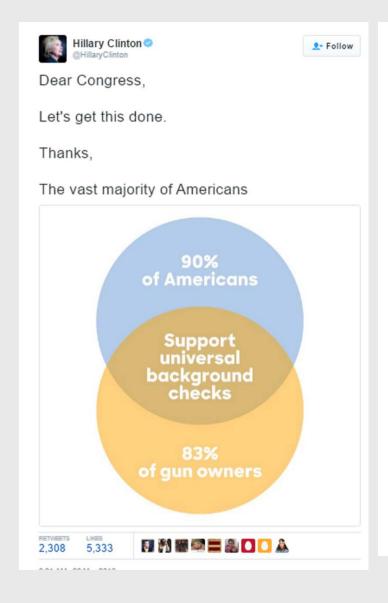


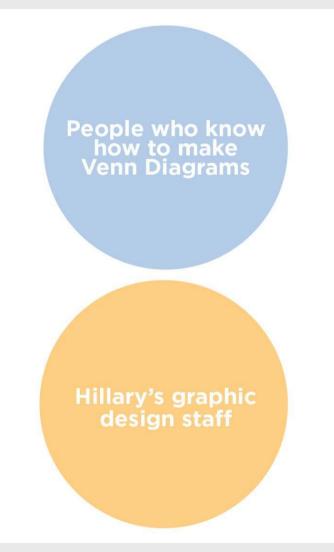




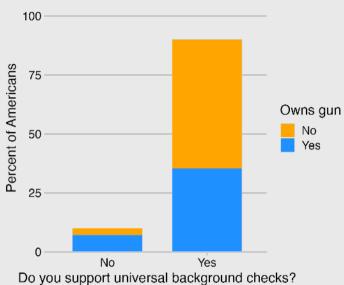








The vast majority of Americans support universal background checks, including gun owners



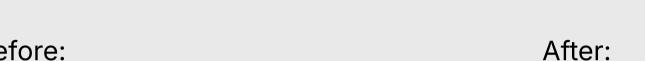
Week 6: Visualizing Information

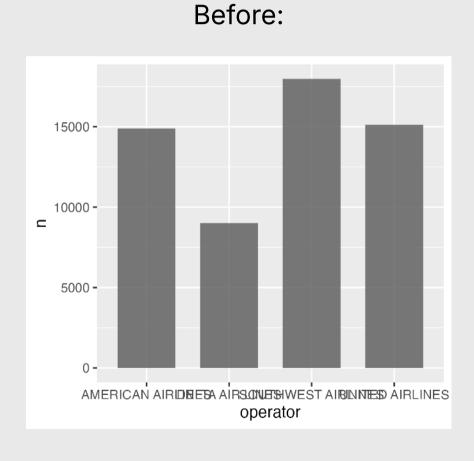
- 1. The Human Visual-Memory System
- 2. The Psychology of Data Viz

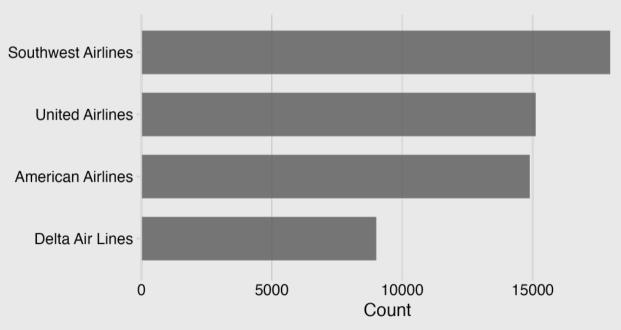
BREAK

- 3. 10 Data Viz Best Practices
- 4. Making a (good) ggplot

Making a (good) ggplot







Making a (good) ggplot

- 1. Format data frame
- 2. Add geoms
- 3. Flip coordinates?
- 4. Reorder factors?
- 5. Adjust scales
- 6. Adjust theme
- 7. Annotate

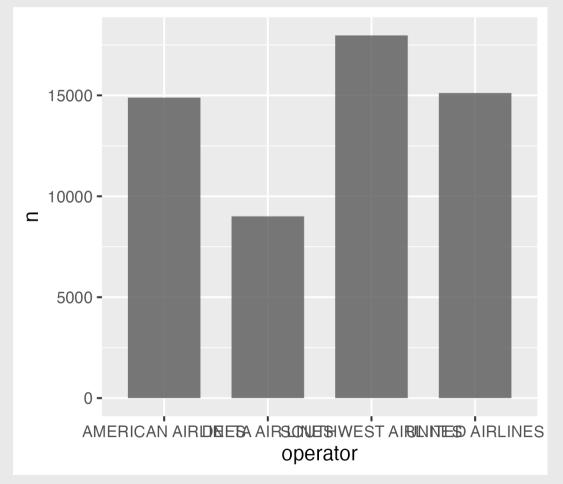
1) Format data frame

```
# Format the data frame
wildlife_impacts %>%
  count(operator)
```

2) Add geoms

```
# Format the data frame
wildlife_impacts %>%
  count(operator) %>%

# Add geoms
  ggplot() +
  geom_col(
    aes(x = operator, y = n),
    width = 0.7, alpha = 0.8)
```

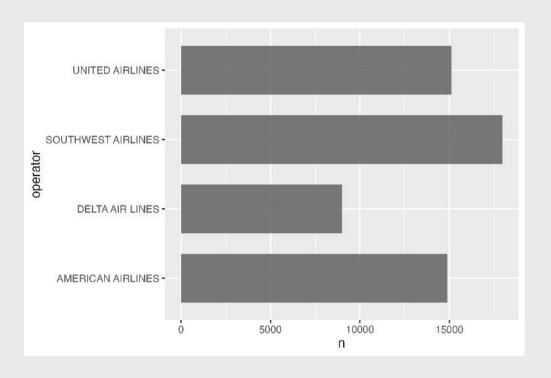


3) Flip coordinates - can you read the labels?

```
# Format the data frame
wildlife_impacts %>%
    count(operator) %>%

# Add geoms
    ggplot() +
    geom_col(
        aes(x = operator, y = n),
        width = 0.7, alpha = 0.8) +

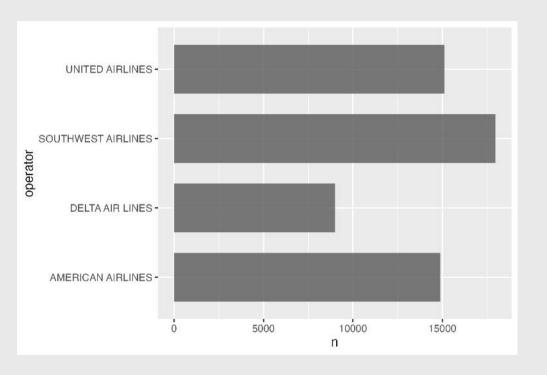
# Flip coordinates
    coord_flip()
```



3) Flip coordinates - can you read the labels?

```
# Format the data frame
wildlife_impacts %>%
  count(operator) %>%

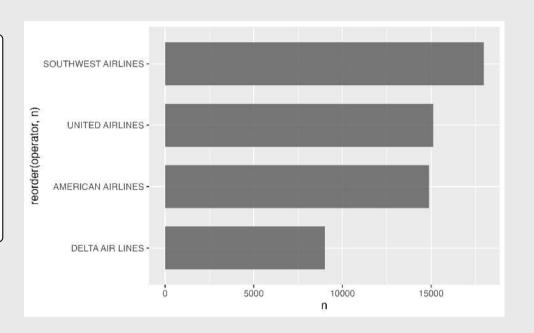
# Add geoms
  ggplot() +
  geom_col(
    aes(x = n, y = operator),
    width = 0.7, alpha = 0.8)
```



4) Reorder factors with reorder()

```
# Format the data frame
wildlife_impacts %>%
   count(operator) %>%

# Add geoms
   ggplot() +
   geom_col(
       aes(x = n, y = reorder(operator, n)),
       width = 0.7, alpha = 0.8)
```

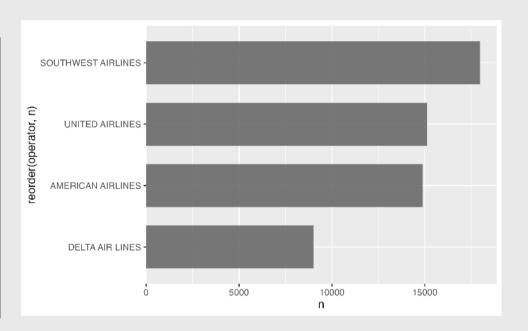


5) Adjust scales

```
# Format the data frame
wildlife_impacts %>%
    count(operator) %>%

# Add geoms
ggplot() +
geom_col(
    aes(x = n, y = reorder(operator, n)),
    width = 0.7, alpha = 0.8) +

# Adjust x axis scale
scale_x_continuous(
    expand = expansion(mult = c(0, 0.05)))
```

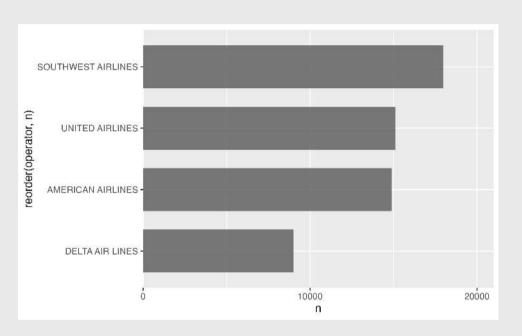


5) Adjust scales - customize break points (if you want)

```
# Format the data frame
wildlife_impacts %>%
    count(operator) %>%

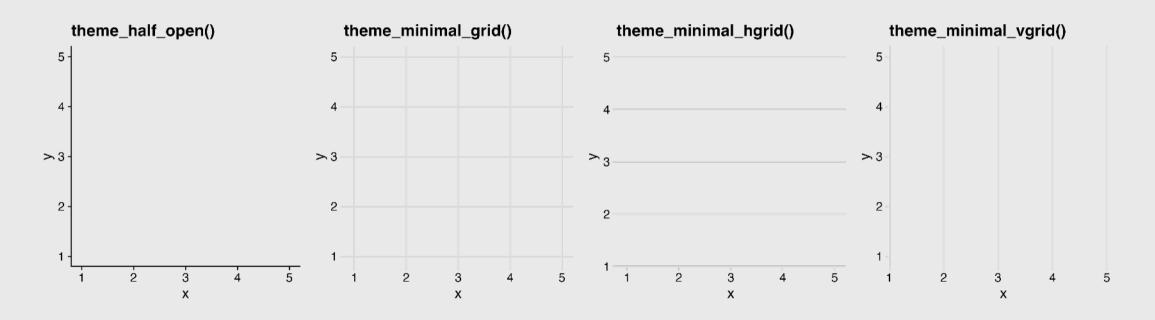
# Add geoms
ggplot() +
geom_col(
    aes(x = n, y = reorder(operator, n)),
    width = 0.7, alpha = 0.8) +

# Adjust x axis scale
scale_x_continuous(
    expand = expansion(mult = c(0, 0.05)),
    breaks = c(0, 10000, 20000),
    limits = c(0, 20000))
```



6) Adjust theme

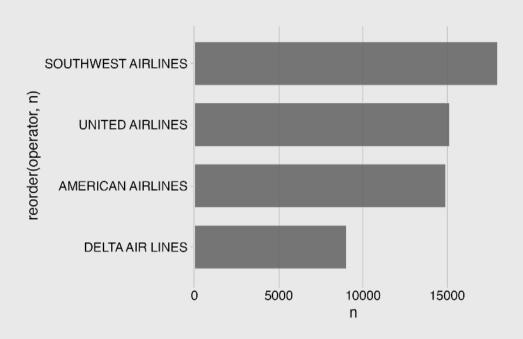
Four cowplot themes you should know



6) Adjust theme

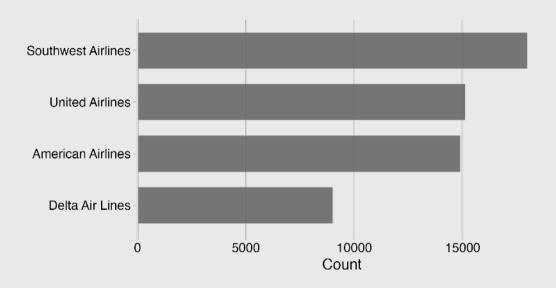
For horizontal bars, add only vertical grid

```
# Format the data frame
wildlife_impacts %>%
  count(operator) %>%
# Add geoms
  ggplot() +
  geom col(
      aes(x = n, y = reorder(operator, n)),
      width = 0.7, alpha = 0.8) +
# Adjust x axis scale
  scale_x_continuous(
    expand = expansion(mult = c(0, 0.05))) +
# Adjust theme
  theme minimal vgrid()
```



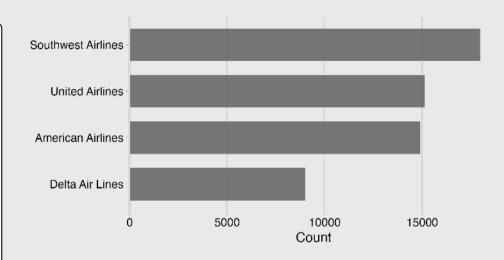
7) Annotate

```
# Format the data frame
wildlife_impacts %>%
  count(operator) %>%
 mutate(operator = str to title(operator)) %>9
# Add geoms
  ggplot() +
  geom_col(
      aes(x = n, y = reorder(operator, n)),
      width = 0.7, alpha = 0.8) +
# Adjust x axis scale
  scale x continuous(
    expand = expansion(mult = c(0, 0.05))) +
# Adjust theme
  theme_minimal_vgrid() +
# Annotate
  labs(
    x = 'Count',
    y = NULL
```



Finished product

```
wildlife_impacts %>%
  count(operator) %>%
  mutate(operator = str_to_title(operator)) %>%
  ggplot() +
  geom_col(
    aes(x = n, y = reorder(operator, n)),
    width = 0.7, alpha = 0.8) +
  scale_x_continuous(
    expand = expansion(mult = c(0, 0.05))) +
  theme_minimal_vgrid() +
  labs(
    x = 'Count',
    y = NULL)
```



Your turn

15:00

Use the gapminder csv data to create the following plot, following these steps:

- 1. Format data frame
- 2. Add geoms
- 3. Flip coordinates?
- 4. Reorder factors?
- 5. Adjust scales
- 6. Adjust theme
- 7. Annotate

